



# **The Esoteric Key**

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# **The Key to the Christ Legend**

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Preface

This book exposes the Christ-myth, and traces it back through the Egyptian and Atlantic mysteries all the way to the pre-atlantic age, and shows that the ancient art of magpietry as it was preached in the pre-atlantic age is actually the only way out of the box of present day fables. The book accurately shows how these fables have veiled the mind and how they hold the key of the original and pure knowledge of the heavens away. Even though the Egyptologists and the Atlantologists already have proven that present day christianity is a fraud and unjust plagiarism, the book shows that the pre-atlantic holds the master-key to finally transmute all the drama and solve the mysteries.

## **PART I. Preparations of the Pre-Atlantic Magpietry**

When we watch the pre-atlantic (dorgic) archive we see that Jesus already existed as 'Izu', and Egyptologists have traced the details of the gospel back to Ancient Egypt,

to Iusu, born of Seb and Meri (compare with Joseph and Mary). In the Angelic texts Izu is the Chockma, the seventh Spirit before Gods Throne, the Spirit of Humor. Basically all the stories of so-called Jewish origin as described in their sacred books have more or less their origins in Egypt and the pre-atlantic age. It is therefore important that we watch this deeper background of the tiles of christianity. It is not enough to be exotheric in this, so we will be esotheric on our travel through the veils of sub-biblical scriptures, holding the keys to it's explanation.

Meri, a form of the Goddess of Love, Hathor, was the mother of Iusu the mesu in Egypt, Jesus the messiah (anoointed one). She was the Egyptian Venus, the morningstar. In Aramese, the language of the Hebrew Jesus, he was called Eshu, and in later Greek translations he was called Iesus. The myths had already been recorded by Egyptian scribes, and the Roman Empire loved everything Egyptian. Because the Jews were oppressed by the romans it was a form of survival to make their own version of it, so that they could use it to raise their own legal cult. Even Rome seemed to have a weakness for it, for later on they tapped into it as well, and the Roman Catholic Church came into existance.

In the much older scriptures of Egypt we see even the roots of the Old Testament and the paradise story. Here we see Hathor (Meri, Mary) back as the tree of wisdom and knowledge of the esotheric (hidden knowledge), and supernatural knowledge. It is the tree of the eternal earth, the paradise, while there is also another tree, the tree of heaven, which is Nut. This is the tree of eternal life. Atum lived there with his wife Kefa, as the prototype of Adam and Eve (the Hebrew Chavvah). Atum and Kefa were gods, which the Angelic Texts are also saying in their apocryphs (the Eternal Gospel or Second Bible). Atum was a fragment of the god Ra, and Kefa was a fragment of the goddess Sekhmet, the Lion Goddess. The tree of Life was planted in a lake, and Nut offered both water and fruits. Hathor (Meri, Mary), the mother goddess of nurturing love, offered milk. She is also the one with many breasts. These trees came both forth from the lower abyss, the Te'oom (Hebrew), or Tiamat (Babylonian), and Tanen (Egyptian). The Tanen was the primeval void, where the dragon and serpent Apap lived, a place of darkness and drought. He was called the eternal devourer. This whole area surrounded Aarru (Eden). Atum and Kefa had to protect the garden and the trees against Apap. Because Kefa wanted to arm and equip Atum, she offered him fruits from the tree of wisdom and intuitive knowledge. Ani and Tattu who come from the depth of the abyss get fruits and water from Nut. They are lets say parts of Atum and Kefa in other form. The question is : From where are they coming ? They have been deceased, and they enter Amenta, or Amenti, the Egyptian kingdom of the dead, which is Hades in Greek and Sheol in Hebrew. They come from the east, and they want to return to paradise. By what means did they reached Aarru, the garden of Eden ?

When we go deeper in Egyptologism we see that the characters often carry things we find back in the bible, but this time, when we read the Egyptian original version, we

see that the people of God described in the bible were often gods themselves, and they had the mission to bring the deceased back to paradise, out of the chains of the dragon of the abyss (Apap). All the events the Hebrews offer as historical facts were already myths in Egypt, metaphors to describe the way back home. And the myths of Egypt are just slightly different versions of the pre-atlantic archives.

There where the Catholic Church had a certain respect for the divinity of the female, the Protestant movement, although it brought a lot of good things, cut this source away. There was no place for a divine Mary or a Hathor, and so the woman was doomed to lose more of her divinity. In both Protestant and Catholic theology there was already a huge focus on the woman as the bringer of the forbidden fruit from the evil tree of knowledge of good and evil. In Egypt we see the other side of the story, where Hathor offers true knowledge and wisdom, in the form of a fruit, in the form of milk, to find the way back to both the divine father and the mother, to open the eyes for their shapes literally. There was forbidden food however, but this was more in the form of eating the excrements of the self. This was what Apap did, and he devoured those who did this. In the pre-atlantic scriptures we see that Eden or the Egyptian Aarru in Amenta (Sheol) was called the Garden of the Magpie, Ha, or Har, and there were two elephants offering meat. One elephant, Sid, offered forbidden meat, and the other, Ot, offered food allowed to eat from. Sid meant the darkness, and Ot the light. But this didn't mean that Sid always meant evil, as it was just very dualistic. Sut or Seth came forth from the pre-atlantic Sid. Sut was the Egyptian god of wilderness and darkness, and was both good and bad. He often was representing evil in ancient Egypt. In Christianity evil was called Satan, who was seen as dualistic by many gnostics, and mystics, but orthodox christianity saw him often as pure evil, against the flow of the original Egyptology who made the difference between a good evil and a bad evil. Thus fundamentalistic christianity is often a misrepresentation of the Egyptian roots, and a veil of the Egyptian treasure room from which many cultures rose.

In the Garden of the Magpie, paradise, Ha, Eden, Aarru, there is a hill on which the temple of the Magpie rests, called the arsenal. This is where we have to ascend to in spirit. In Christianity it is called the mountain of Eden, the mountain of the gods, or the angelic mountain, and in Ancient Egypt it was the mount Hetep, the mount of rest, peace and plenty. The legends of Moses and Noah also came from Ancient Egypt and the pre-atlantic. They were originally ways to return to paradise as the promised land, to escape from the dragon Apap and his evil hosts, and to defeat them. It was irony that the myths of Egypt was later used against themselves. The Egyptian Moses was called Ma-Shu, and he also split the sea and a rock. It was an exodus through land and water. Ma was the law, and the law-giver. The tablets of Ma were the original tablets of the law. Nnu or Nun was the Egyptian Noah. The pre-atlantic Moses was called Hu, and the pre-atlantic Noah was Ni. It was a way to describe the ascension the human being had to make to reach the promised land, Ha, which was in spirit, as the harvest of the kingdom of death. It was meant as an allegory, not as literal facts.

Finally we see that the two trees in the Egyptian paradise are a coffin together in which the traveler can transform and become one with spirit (Ra). It is a journey from the lower Egypt to the upper Egypt, a journey through wilderness and drought. In this wilderness we will meet Anup, or Anubis, the black jackal or wolf. He was the one who baptized Iusu (Jesus), which makes him the prototype of John the Baptist. In the pre-atlantic scriptures he is called Anur. He is the guide of the dead, leading them to the throne of Judgement (Osiris). Anup is also a sort of Moses, leading them through the desert, in order to let them receive the law, which is in Egyptian terms the intuitive duality, the balance, the equinox, represented by the feather of an ostrich (the feather of Ma, Mati, or Maat). Anup is the preserver and the preparator.

The original paradise, Ha, in the pre-atlantic presented two key-dynamics : Sid and Ot. The scriptures speak, against the traditional misrepresentation of christianity, that there were those who fell away from the garden by eating from the forbidden meat but there were also those who were kidnapped. So we see here a broader view on what happened in paradise. Izu, who was the proto-type of Jesus, was kidnapped from that garden, all by the mysteries of the Sid, the prototype of Satan. In christian scriptures we see that Jesus was in a huge wrestling at the cross, in which he became equal to the sin, in order to destroy it. He became Satan and Judas, in order to overcome them. He cloned them, popularly said. He understood the necessity of duality. We can find wisdom in these scriptures but they all direct back to the ancient days of Egypt and the pre-atlantic. It was already recorded as a myth, so there is no any historical base for the existence of Jesus Christ at the beginning of the Roman Calendar. Taht was the divine recorder for the Egyptians, or Taht-Aan. Aan was the Egyptian John of the revelation. Taht was the recorder in the great hall of judgement, the divine scribe, in pre-atlantic scriptures called Ot. Ot means the changing of view-point, the wheel of view-change, while Sid means view-point, often frozen and fundamentalistic. Between these two powers there is an everlasting war, from which the Revelation is but a fragment. This war is necessary for the rise of the Sidot, the multi-view, in which Sid is submitted to the Ot and defeated. When the harmony of the Sidot has come we can harmlessly drink from the two trees.

Taht, or Toth, was in Egyptian myth the announcer of the good news to Meri (Hathor) that Iusu (Christ) would come from her womb. He was the original Gabriel so to speak, who came to Mary to announce the coming of Jesus. And in the pre-atlantic it was Ot, the view-change, who came in the form of a solar disc to a woman called Mori, to announce her that she would give birth to Izu (Izu also meaning the Insectian world, the child with a magpie-head). Izu is the purest and primeval form of Christ. It was free of any misrepresentations. Ot is in this case the scribe of the arsenal. It is also the nocturnal sun. In the Egyptian scriptures we often see that their Eve is the same as their Mary, which we also see in the apocryphes of the Eternal Gospel (Angelic Texts). Also Mori (Morit, child of the deer) is connected to the paradise goddesses. While the Sid and the Ot were in an eternal war, Izu, the magpie (Krishna, Zu, Pazuzu), would play a big part in establishing peace, and the Sidot, the

multi-view, and raising the arsenal. For this the magpie was kidnapped by the mysteries of Sid, out of the garden, and was masked and hung, in order to rise up on the hill of Ha, the mountain of the arsenal, to restore it. The great Dordada is the eternal war, also called the last war. Dordada is also a pre-atlantic (dorgic) Native American warrior-goddess. Eerst is the name of the eternal peace, also the name of a rainbow goddess. She is an Atlantic (troiadic) mother goddess, also part of the Rainbow Scriptures.

In Egypt paradise was described as an oasis in the kingdom of Death, and in the pre-atlantic it is more of an oasis in hell. Hell was in the pre-atlantic a transforming force where everyone had to go through. Hell was called Terre, and together with Death, Terring, as it's opposite, it had a recreative force. In the Dorgic, pre-atlantic age, the paradox was worshipped as the Fire of Life, resulting in Sidot, the Holy of Holy, the multi-view, or Eye of the Magpie, often represented by a winged pyramid, or a solar disc with a handle. It was a fir, the symbol of fertility. From the lower paradise there was a path to the upper paradise, where the mountain or hill of the Magpie could be found, and where you could enter the arsenal, the temple of the Magpie, where there was a holy sid as entrance, leading to the Ot, the holiness, and finally to the Sidot, the Holy of Holy. It gives the traveler the hope that the Sid, the dark power, can be transformed and purified, so there was no place for an eternal drama. The magpie in it's flight of ascension, who suffered in the Sid-desert, and who had become Sid, could also show the true and good Sid, as the hope of transformation. This he could do by purifying the Sid by the Ot, the proto-type of Toth, the Egyptian divine scribe and recorder. In this hell could be reduced to a flame of light and life. One of the main themes in old Egypt was death, because death represented the after-life, so it was in their minds all the time to prepare themselves for this journey, in which they finally would reach paradise. In the pre-atlantic it was often about the journey through hell, the suffering, as a cocoon of existence. Anup was the one who had to initiate the travelers in the wilderness, in Egyptian mythology (Anur in the pre-atlantic). He was the baptist to arm the traveler on the dangerous journey to paradise. Anup in Egyptian form was the black wolf or jackal, later demonized by the christians after they had ripped this image to turn it into John the Baptist.

Anup, or Anubis, was often on ancient Egyptian pictures as the mummifier of the dead, protecting them and anointing them for their mission in the kingdom of death. He baptized Iusu, the ancient Egyptian Jesus, same as John the Baptist would do. Anup was the guide of the dead, leading them through the wilderness, as the pre-atlantic Anur led them through hell, to be prepared and purified to enter heaven. He was the witness and preparator of Christ, Izu, to make way for him. The sayings of Izu were written down by Mit, or Ot-Mit, which was Taht-Mati in Egyptian myth, and was turned into Matthew to write down the sayings of Jesus. The Revelations of John were filtered from the Mysteries of Taht-Aan, which is in the pre-atlantic Ova-a. Ova is in the scriptures the prince of oaks, grandfather of the gods. Also Ot-a or Ota has this function, and is a form of the nocturnal sun, sometimes represented as an owl. The marriage between Taht (Toth) and Maat (Mati) in Egyptian legend has therefore a deeper meaning in reflecting the different stages and key-dynamics in the life of



Iusu (Izu). In pre-atlantic myth Ot and Mit were married for that, Mit being the Law representing duality, and Ot as the Wheel of view-change.

In this all Egypt is an important intermediate step to trace the original roots of christianity back to the pre-atlantic, through Egypts treasure-room of wisdom, where we can find a lot of missing links, and where we find the pure forms of elemental dynamics which form a key for our life. The Sidot shows us a path beyond the good and evil, beyond the mindset of the veil, for we have to do with a veiled mystery-palace where we have been surrounded by just shadows and misrepresentations of that which has been shown and raised up already in history. Toth or Ot means the blood of Iusu, Izu, which is the blood of the magpie. It is this esoteric dynamic which gives the power to change the point of views, in order to let the multi-view (Sidot) take possession. It is a way to see the other reality, to go beyond things, and make them transparent, as in transcendental living. Toth or Ot also means the Word of Iusu, Izu, the Logos, and Anup is the Voice of Him, the channel, the guard and the guide to Him. He is the gift of Him. In the Old Testament this one was Moses, the guide through the wilderness, to get into the promised land by the Hall of Judgement on the Sinai, which was the Shenii in Egyptian Myth. Anup was the medium between Christ and his people, and Anup chose the elect, in the Old Testament Moses and in the New Testament John the Baptist. Also Seb, the god of the earth, was an important guide through the wilderness, in the pre-atlantic this was Sab or Saab. All the things we find in the bible which were qualifications of other persons than Jesus were in the Egyptian roots all combined in the Egyptian Jesus Iusu. For example it was Iusu who comes forth from a cradle made of papyrus-reed or lotus, and gets found by the Great Mother Mut, the wife of Ra-Amen (the hidden one).

Apap, the great dragon-snake of Egyptian myth who lives in the abyss, the primeval void, is in pre-atlantic terms Ipi, or Ip, and is both good and bad, as in a duality. One of the oldest laws is : It is not about yes or no, but about how. So finally we see the reason and the purpose in the contrast, the light of the Paradox, a much worshipped item in the pre-atlantic. In the apocalypse of pre-atlantic scripture it is about a Red Pale Snake coming over the earth to eat it, which was also the mission of Apap in Egyptian myth. Several gods in Ancient Egypt waged eternal wars against Apap, like Horus and Ra for example. Apap wanted to possess Aarru, paradise, so he kept attacking the Tree of Life. When the Red Pale Snake has finally swallowed the earth, a city grows in it's stomach, called the city of Porka, a pre-atlantic warrior-goddess, nowadays known as Pele, a volcano-goddess of for example Hawaii. The snake turns into a dragon or winged serpent and flies to Muhamohamma, the City of Fire, where the serpent gets very sick because of having the growing city inside. The serpent makes a girl pregnant named Tabule, who gets sick also and gets the growing city inside. She gets driven into sea where she gives birth to a green dolphin, who eventually by it's death destroys Muhamohamma, and then the Green Sea comes into existance, from where the City of Porka grows, and inside this city a ship is growing. The city in the girl represents the original pre-atlantic, and the sickness is the atlantic. In her attempt to preserve the pre-atlantic she drowns.

The pre-atlantic scriptures describe the city of hell, or city of great destruction, Mahamarma, in which the visitor will go through four dark nights, four stages, to finally reach the new city, the city of the warrior-goddess, where the ship is, the ark. There is a night of rejection, Marmocha, a night of horror, Spizzal, a night of anger, Rondar, and a night of slavery Racharam. These nights are usually represented as four black lions, four abductors. The goal is to get through and reach the ship. Ni is the pre-atlantic Noah, which is Nnu in Egyptian legend. In Egypt the story of Noah and Moses is very close to each other. They are both important tools to elevate into the heavens, one by land, one by water. Anup, or Shu-Anhur, could split both the waters and the rock as the door of the mountain. By this the solar boat could enter the rock, and the rock would close itself later when the boat was in, to crush the enemies. Sortlike tales we can also find back in Native American mythology. They all try to describe some key-dynamics in our ascension process. Nnu was the god of the ark, and the god of the celestial waters, finally leading the boat through, while this was often described as happening in the body of Nut, the goddess of heaven, the tree of life. Pharaonic books often describe these stages of the journey through her body to the smallest details. They could be found on the walls in the piramids of the pharaos, so that the spirit of the pharaos could ascend by means of these walls when they died. In the pre-atlantic she was called Nirben, describing the road through hell, in which she had her body as goddess of the stellar sky. She is also the goddess of the night and the wilderness, and is one of the oldest pre-atlantic gods. A central theme is the hours of the clock, often personified, also in the journey-books of the pharaos. Taht is the keeper of time, which is Ot in the pre-atlantic.

We live in a post-atlantic world, further away from our roots than ever before, but the cycle has almost completed itself, and then we will connect to the pre-atlantic again, and this ring will solve the riddles, when it will start to spin, faster and faster. It is the Eye of the magpie returning, the Sidot, the multi-view. It will be the return of the true and original Jesus Christ, Izu, who was totally different than the Jesus they preach today, but many dynamics of Him we will find back in Izu in all it's purity and serenity, beyond all the misrepresentations and the drama, beyond the veil. Jesus Christ is a western abuse of the original image of Him, even beyond that which they presented in Egypt, Iusu. But as said Egypt is an important intermediate step, because it holds the spirit of the atlantic. To find a truthful clock in this we find the diamond table of holy meat in the Sidot, the Holy of Holy, which preserves the clock of the magpie, displaying a perfect rythm, to start up a harmonious dance of multi-view in us. The angel Serom is the weaver. She is the one bringing sweetness back through the bitterness, that which was sifted out and kept away by the christian scribes. The full story you can find back in the pre-atlantic, through Egypt, which had always been the treasure chambers from which christianity came forth to lock the door behind them.

In the garden of the Egyptian paradise we see two lovely women, Nut, the goddess of heaven, and Hathor, the goddess of the eternal earth, who offer fruits from their trees to the visitors of this garden. Nut is representing the upper paradise and the

tree of life, and Hathor is representing the tree of wisdom and intuitive knowledge in the lower paradise. Hathor is giving her milk. In the pre-atlantic myths there is a woman who lives in a tree, and another woman tries to get into the tree all the time but falls away. Then finally the woman in the tree throws a rope in the form of a snake, but the higher the other woman comes, the more milk begins to stream from the woman in the tree, so that the woman who tries to get in the tree drowns. In Native American mythology the female represents the drowner of males by visions, by which the male gets initiated in the higher dimensions. So it is a process of dying in order to come alive in the higher worlds. The cross is not the key-dynamic of this, but just a pagan-christian veil of a deeper truth. In the cross is the rope and the mask, represented by the Egyptian mummification and the Native American and pre-atlantic zombification process. Anup was the Egyptian god of mummification, the initiator into the mysteries of death, while the pre-atlantic (dorgic) Anur was the zombificator, the initiator of hell, which was also the task of Sid, and Sat, Sut or Seth in Ancient Egypt. Both Sat and Anup were in their black appearances much feared demons and gods, and eventually were both demonized as Sat-An or Satan.

It is not just a cross helping us further. It is the whole process of zombification by the gods which can let our flesh die and our spirits come to life and light. Zombification is not just a negative word, but also a word of transformation. It is a more anatomic description of a human cocoon. There is hope in that. The rope and the mask have a meaning, a power-element, which the cross simply cannot reach or describe. This is why since the post-atlantic the focus on the cross became bigger and bigger, because it would cover up the atlantic and the pre-atlantic ages as a shell of secrets. It was the plan of the asuras, the pre-atlantic form of the elohim or ali, to veil the treasures of the temple to protect it against robbers. Nowadays the Asuras are either huge gods or demonized royal man-apes in Hindu-Myths, once abducted out of the Aztec heavens. Anup was one of them. He could escape to Egypt where he became the guide of the dead, and where he was protected by the Law of Mati, but one day he will be a part of the Aztec heavens again, where he has his home. His hope is in Izu. As Asuras, ancient Aztec warriors, they have surrounded Izu waiting to pierce him for an answer. They are still in depth the slaves of India, zombificated guards in the royal palace of Akasha Records, where Yama rules, the king of hell. Ptah has adopted them as sons so that they have a shelter in Egypt as well. So the asuras are more or less torn up inside. In Buddhism Yama is one of the dharmapalas, guard of the Buddhistic doctrin. Also Yama has a dualistic meaning. Anup and the other Asuras know that their salvation is in the key-dynamic Izu, the magpie. This is why he guards the child, and leads people to Him through the wilderness, and through death, so that they can only be with Him when they are purified. This is why Anup is the baptist, to anoint them with Sa, the pharaonic substance of creative voice, in order to communicate with Iusu, Izu. Sa is a form of Seb, the god of the earth and the wilderness, who is also the Egyptian Joseph, the father of Iusu, the Egyptian Jesus. Still the catholics pray to Joseph because he is an important medium between them and Jesus, or the mother of Jesus. The Egyptians come closer to Iusu by Seb, his father. Iusu is often described as a Hawk or Falcon, while Izu is a magpie, kite or owl. The whole Jesus mystery suddenly gets sense when it is traced back to this flying hawkheaded Iusu, and the magpie Izu, representing the insectian world with all it's complex mechanisms all analyzed by some metaphorical key-dynamics, power-

elements of true nature. This is the spiritual architecture and science of Zu, also known as the magic of the rabbit gods in atlantic Native American legend. Zu showed finally up in Babylonian Myth to steal the tablets of law to bring them back to the wilderness again, to the mountain where they belonged.

All the religions veil the original forms of life, the key-dynamics. They are nothing but ancient guards leading souls astray in order to protect the esoteric treasure. The magpie breaks through these veils as a metaphor. It is pleased to raise up the Sid, as the view, the Ot as the viewchange and the Sidot as the melting together of these parts as the multi-view. This mechanism is very calculated, programmed by the clock of Ot (Toth) in the diamond table. The primeval and pure form of Jesus came to raise this clock. The hours themselves are personified as virgins or signs of the Zodiak.

The goddess Hathor plays both the part of Eve and Mary. As the Tree of the lower paradise she is the stairs of ascension to the upper paradise, where Nut receives the ascenders. All these goddesses are veils of the paradise more or less to protect the child Izu. The whole story of Bethany can be traced to the Egyptian Beth-Annu. It was a solar birthplace where Osiris was raised (the proto-type of Lazarus). Mary and Martha were in the Egyptian myth both divine sisters, both positive. Martha was the goddess Tait, the divine cook of paradise, who prepared food for the deceased. Annu is the green oasis in the desert of Amenti, death, where the two sisters receive the suffering Osiris. The tree of life was here, this time in the form of Isis who spread her hair over Osiris, Isis being the prototype of Mary of Bethany. Here the resurrection ceremony takes place, in which Osiris receives the holy meat of Ra, the Holy Spirit. He washes his feet in silver bassins made by Ptah-Sekari, the divine architect, and the divine sisters Tait and Isis care for him. This all is in the sign of the double birth, in which the gods also have a birth in Easter, the festival of suffering. Isis is at the feet of Osiris, and Tait is at his head, to watch over him. Isis is also the Seat and the brooder, like Mary sat at the feet of Christ to give birth to his words. In this case Isis is the hen, the incubator, giving birth to Osiris, in the climax of his Easter. Tait is the mistress of the house, having it's sign on her head. In the pre-atlantic Mary of Bethany was Terring, Death, and Martha was Terre, Hell, and this in positive sense, that Hell was a kitchen, and Death a birth. In Egypt Lazarus was a god, Osiris, Usir, or Al-Asar, the god of the death and of judgement. In the pre-atlantic he is Joja, the guard of the widows and orphans, the god of the poor, who had just like Osiris (Asar) a fight against a primeval snake, Apap in Egypt and the Red Pale Snake (Ip, Ipi) in the pre-atlantic. The Red Pale Snake took Joja's wife Tabule, while he killed Joja. Joja can be seen as the poor Lazarus in the bible in the story of the rich man and the poor Lazarus. In the Old Testament he can be seen as Job. In Egypt and the pre-atlantic he is a part or fragment of Christ (Izu). It was the task of Anup and Taht to bring the deceased to the balance of duality, before the throne of Osiris (Joja). Joja is the deeper, Native American form of it.

Taht, or Ot is finally the one who overcomes the snake. Taht is the divine Word and the divine Blood, bringing Mati, Mi or Mit, the law, to which Taht is married. Sut was the Egyptian Judas who betrayed Osiris, and in the pre-atlantic Sut or Seth was Sid. Also Sid will be overcome by Ot, and together they will form the Sidot, in which Osiris will seat forever on his throne. Similarities can be shown with king David, who is described in the apocryphs of the Eternal Gospel as a part or name of Christ. The Psalms of David find their roots in the scriptures of Osiris. And these ones come forth from the scriptures of Joja in the pre-atlantic. The temple of Joja will again be important in the judgement on the rich man in the Halls of Judgement.

Knowing all this, pre-atlantic initiation is necessary, to go beyond the veils of the illusions of the atlantic and post-atlantic ages with their most dangerous wildgrowth of religions which were just abusing the archetypes of the old, or which had lost their orientation. The world-teacher, Izu, the pre-atlantic Christ, the magpie, is one of the most important key of activation in this initiation. This initiation should lead to Prayana and other heavenly cities beyond the present erroneous set-up of good and evil. We come to the root of the problem, which is the Fall of the pre-atlantic (dorgic) age. The telepathic connection broke as well. Atlantis lived on in this sin causing incarnations of the most evil forces, and in the post-atlantic age it only got worse. But the cycle is almost completed, and then we have to face the dorgic energy again, and they will be the judges in the temple of Joja. This age will be judged by both the Egyptian and the Native American gods, and Anup and Taht will be forming this connection, to open the seals, by the spirit of the magpie. They will prepare the way for the world-teacher, who will show up by a breakthrough in telepathy. A good world will start with a good library. The gnosis and the sophia (hidden knowledge and wisdom) will come to a climax, will blend together, and will be forming a new deck of intuitive, creative intelligence.

The Fall of the pre-atlantic was caused by neglecting the astro-gnostic archive. The fault of the Atlantics was that they materialized the astrology too much, and it became too clinical, but the pre-atlantics were neglecting their knowledge by all sorts of spirituality. They became overspiritual. In both cases they sinned against the stars. The second reason of the pre-atlantic (dorgic) fall was a much lesser reason, that they neglected their system of cards (pre-atlantic tarot). When the paths of initiation will be raised, it will be through the dorgic astro-gnostic elements, and the dorgic tarot. The third reason was they neglected their tree of life, the pre-atlantic kabbalistic system (dorgic sephirot), and the fourth reason was that they neglected the pre-atlantic chakra-system. The gods had given them the right doctrines in the pre-atlantic age, where the gods felt safe to store it. But they lost it by their overspirituality.

The pre-atlantic age was an Indian, Native American age. All existing races have their roots more or less in the red indian, from which all the bloodlines came forth, first from tribes, later turning into nations. The different races came into existence because of the interfering of aliens who could nestle themselves in the wombs of the

red indian women. In the pre-atlantic shamanic age, where the roots of the gospel were, is the initiator a red, crimson, wolf or jackal named Anur, which would be Anup in Egyptian myth, the black wolf. Together they are the proto-type of John the Baptist, leading initiates to the mysteries of the cross, the wilderness, death and hell. They are both comforters on this path and guards, showing the maps and the weapons. Initiates need to become familiar with the dark metaphors, so that they can finally work in it to bring the light. By the pharaonic initiations one can come to the shamanic initiations to become a citizen of the pre-atlantic. Anup was the dualistic child of light and darkness, living as a guide in An, the black land. In Dendarah, where also the temple of Hathor is, Anup was at one point shown as beheaded in the Zodiac above the river of the Waterman (Aquarius), which was later also the case with John the Baptist, who got beheaded by Herod. In the zodiac the goat was both Sut (Seth) and Anup, who got demonized as Sat-An later on, while the goat in the old testament was both used as reflection of the Messiah or the reflection of Azazel, a demon chief discussed further on in the book of Enoch. This is why the fairytale of the wolf and the seven little goats displays such a strength, for it reminds us that the wolf belongs to the goat, and that time was its only obstacle. In the fairytale of little red hood we see the wolf longing for that which is red, which means esoterically that he is calling for his roots, the pre-atlantic crimson jackal called Anur. The drama of this separation is that the wolf wants to eat, to devour, in order to get united again with that which he lost on the track, and we see that the magic of re-uniting could only be there by the death of the two. Anup and Anur are always together by the means of this fairytale of little red hood, and that's why it still radiates such an aura, by having a hold on such a key-bridge. The initiator lives on.

Egypt is the link to the atlantic in the modern age. It is important to know about the atlantic mediators to finally make the link to the pre-atlantic. This is happening by the Troiade, the proto-type of the barbarian-christian age which would follow. The Troiade is the atlantic bible, and gets mentioned in the Angelic Texts, the Eternal Gospel, or Second Bible. In the Troiade, the ancient atlantic sacred book there is text about a trinity of Christs, one being Michai, the other Marion and the third is the fox Zurastael. These atlantic christs, messiahs, are called karbulines, of which Marion is the top, the Great Karbuline. Zurastael plays the part of scribe, and functions as the initiator of the mysteries. Actually he is the guide of the sick, and holds the bloodlines between Anup and Anur. In the story of Little Red Hood Zurastael is the hunter, and Mura, from which he came forth, the goddess of bitterness, and of darkness, one of the Seven Spirits before Gods Throne, is Little Red Hood's grandmother. In the angelic texts Zurastael's neck gets broken by the rider of the dragon.

When we want to come to the deeper mysteries of John or Anup the Baptist : Zurastael has the keys. The Atlantic Age, or the Barbarian age (Troiadical) is a key-link in restoring the old foundations of the Pre-Atlantic Shamanistic treasure room of the pure language of the metaphors. When Jesus was baptized by John the Baptist he got filled with the Holy Spirit, Who drove him into the wilderness. Here Jesus got taught by the Holy Spirit, and guided to the point that he lived with the wild animals. The Holy Spirit was the herald of Jesus, as was Anup for Iusu. Anup brought gifts to

him, anointed him with Sa, spirit, and armed him, as the proto-type of the Holy Spirit. Anup is the Egyptian Holy Spirit, far before the Hebrew form of it. He is a higher form of it, closer to the source in the pre-atlantic, bringing us close to the Zurastael channel. One of the most important initiations is this ancient John the Baptist chain, this spiritual bloodline, leading closer to that which Jesus Christ originally was :

*John the Baptist Initiation Bloodline :*

Pre-Atlantic : Anur

Atlantic : Zurastael

Post-Atlantic : Anup

The Christ Himself as head of all the other christs and semi-christs can be found through Iusu, by the atlantic Karbulines (Marion, Michai, Zurastael), and then finally as Izu, the magpie.

*Jesus Christ Initiation Bloodline :*

Pre-Atlantic : Izu

Atlantic : The Karbulines

Post-Atlantic : Iusu

It is through these vessels all true occultic powers are flowing, which is the perfect combination of the shamanic and the pharaonic. This is known as the aztec-pharaonic machine of Ra. In the mysteries Taht or Thoth is the Blood of the Christ, which has it's roots in Ot, the blood of the magpie, the eternal view-change, which brings up the occultic flow of life (which is nothing but the creativity of death). Taht is the holder of the apocalypse, the suffering of Christ, representing the cross and it's items. In the Atlantic this was Matas, Ma-Tas, from which also Ma, the law, came forth, who is the wife of Taht. Taht is the Word, the Logos, in it's savage form, Matas, often represented by a waterplant carrying a solar disc or an icycle. Matas as the solar disc is the Eye of the Cross. Of course the cross is a very distorted version of the original items of suffering, so that is why we have to cross the bridge to the pre-atlantic, where the Ot shows the pure primeval sources of ascetism and martyrship.

*Blood of Christ Initiation Bloodline :*

Pre-Atlantic : Ot

Atlantic : Matas

Post-Atlantic : Taht

The blood of Christ is the giver of life (creative death), having this body of suffering, a complex communication system, in which Anup is the spark, the voice, the Spirit. The Logos, Taht, is the eternal bridge for that. Anup is the installer, installing the Logos and the Cross (Taht), to lead the initiate to the Halls of Osiris (Joja) where the initiate will be judged righteously and receive justice. The initiate will be mummified with the Blood of Ius (Izu), which is the rope leading him to life. By this the initiate receives the mask, which will transform him (Sebek). Sebek is another part of the cross, representing the bones of the Christ, and the ark. As the crocodile god he is an important part of Egyptian myth. He is an implode. It is also the task of Anup to install him. These parts are all necessary for the great exodus, the Lemul, as it is called in the pre-Atlantic, which means the Path of the Burning Golden Lion. It will restore the path to the depths of the temple of the magpie, the bringer of life. And these parts can all be found in ourselves. The Lemul is often described as a ship, moving to the island of fire. It is the initiation in the mysteries of the cross and therefore in the resurrection. Sebek is the Eye of Ra, the eye of his machine, as the eye of war. It is raising soldiers. These soldiers are armed with the items of the cross, all for initiation and transformation. War is indeed a deeper suffering, the anger. Sebek is the angel of Sekhet (Sekhmet), the lioness goddess, a form of Hathor. In the Atlantic Sebek was called Sorg Sorba. The mask will be the source for our immunity, so the initiation in the Bones of Christ mysteries are of importance :

*Bones of Christ Initiation Bloodline :*

Pre-Atlantic : Sab, Saab

Atlantic : Sorg Sorba

Post-Atlantic : Sebek

Sebek has always been a form of Seb, the god of the earth and father of Iusu, Christ. He was an initiator as well and has always been the shelter of Iusu. He was another guide through the wilderness and the darkneses of the underground, as being a mighty oracle, being the proto-type of Moses. He is the guide of the Lemul, in the pre-Atlantic he was called Saab, a father god. He gave birth to Izu, and was the wilderness himself, and the food of the wilderness. Sebek, Saab, is representing the arsenal, framing Sid, Ot and Sidot. He is the conqueror and destroyer of Sut, Satan,



and is the one who will finally bring the whole Jesus myth back to it's roots. Sebek is the connector, the bridge of bridges. Anup is the creator, the Khnum, using Taht, the rope, and Sebek, the mask, in his work to preserve the dead, and bring them to life again in the underworld in their journey to paradise. It is their task to lead the initiate to Sekhet-Hathor, Meri, who is the milk tree of the eternal earth, the stairway to the island of fire. Hathor is in the pre-atlantic Ur or Uthur, Mori, and in the atlantic Morit.

*Mother of Christ Initiation Bloodline :*

Pre-Atlantic : Mori

Atlantic : Morit

Post-Atlantic : Sekhet-Hathor

Sekhet is the Sun of Ra, His Fire, and is essential in bringing the child Jesus alive.

Metaphysically seen as the spiritual hierarchy of God, the way energy builds up and comes down, can be seen as a piramid, the God-piramid, which starts with that which we call God, Odin or Wodan, from which the western word God comes forth. Above Him there is the Muskus, the God of the Poor, which is Osiris-Taht, the god of the dead, and the tablets of death. He guards the tablets of the blood, the Tokon, holding the mysteries of the blood. He is the God of the mystics. This is also what they call 'the God of God', the man to which God Himself (Od) prays. This God above God is the foundation of the cross, which the poverty, the teaching of the smallest amounts, the void, is. In the pre-atlantic this is Joja-Ot.

The third level of the God-Piramid is Sebek, Seb, the Eternal Cross. On the second level we saw Taht and Ot, being the rope, the snake, leading to this place where the crocodile is, the guide of the second earth, the ark, which is as we saw the mask. The Sebek-Cross is the cross of seperation, an icy cross, leading to the fire within. It is the cross of the hermits. The Sebek-Cross is in the night of anger, Rondar. It is a cross of war, a deeper suffering, for aggression is pain and sensitivity.

The fourth level is Khnum-Anup, being the Potter, the Greatest Cross, to which the Eternal Cross leads. He is being approached by all the other gods for transformation, which is in the hands of this martyred spirit. He has been overjudged and overforced and overburdened, and by this he got the scar of life. He is a healer. The fifth level being Skullsmasher, the sixth being Sekhet-Ra, or Hathor-Meri, and the seventh Iusu-Izu, the magpie, which is the Christ.

Also for the initiate it is important to be initiated into this pyramid, to the top of it, to restore the connection to the key-dynamics of the original Christ. Here the initiate receives the initiations for the seven rays of Christ, to establish the Christ-consciousness.

So is then Herm-An in the black land, An, the first Ray, and this Ray is black. He is also described in the eternal texts as the light combining the ice and the fire. He is the Hermit Christ and the wild Christ. And the second Ray was yellow, and represented Renok, Christ the Spy, who was crucified as a war-criminal and a thief, and yes, he is the god and christ of war. The other crucified with Christ, and a part of Christ himself was Jethra, the third ray, which is black, grey and red. He is the Christ of secrets. The fourth Ray is Maser-Karmat, the Poor Christ, the brown Ray. The fifth ray is purple, which is David-Christ, the christ of war and hunt, and bearer of the key. The sixth ray is Adam-Christ, the father christ and finisher of the faith, the black-purple ray. The seventh ray is Barabbas, the cornerstone of the Eternal Gospel, and he being the father of many, the free Christ in his paradox. This ray is red-white.

The rays hold the holy cup of Christ, the Talgamen. It is in this cup the senses open, and the gnosis of Christ reveals itself. The Hanik is the pre-atlantic word for Christ, like Izu is it for Jesus, so literally Izu Hanik means Jesus Christ in pre-atlantic. Knowledge or Gnosis is Vur in pre-atlantic and Wisdom, Sophia is Vuh. They live in the Cup, as in a castle, they are the masters of the cup. They are often represented as birds of fire made of precious stones and metals. Vuro is depth, who is in the middle of them, and leads to the underworld Wo. It is said that those who drink from the Talgamen descend into the underworld. Wo opens the door for Vu, even deeper, which means darkness, order and power.

Vur-----Hanik-----Vuh

|

Vuro

|

Wo

|

Vu

Only those of the Christ-consciousness, in the seventh dimension can properly lay the cards. The cards are helpers, giving advice and equipment, gifts, and they can only be interpreted by personal contact, and by sensitivity to them.

## **The Pre-Atlantic Hanik Tarot**

Knowledge – Cards (Vur) / Information

1. Tak-Tak – Eating Man with a sitting woman
2. Coea – Cat eating a fish
3. D – Weeping Man with a clock
4. Ahwa-Ahwa – ladybug coming out of a red sun
5. Spir – Red Sun
6. Chu – Man with arrow and bow, and a broken arrow floating around him or close to him
7. Kjibbih – A cat eating a horse and a winged cat close to them
8. Ir – A weeping man with a laughing woman
9. Ahwah – A boat with a red sun
10. Ch – A woman riding a pig, and a man eating a pig
11. Vuh-Vuh – A crowned woman and a man on a pig
12. Kjib – A pig eating a man and another pig eating a woman
13. Bavoh – A man running away from a dog
14. Vobbok – a cricket coming out of a red sun

15. Tok – a dog eating a sun
16. Bok-Bok-Bok – a man eating an ox and a woman on an ox
17. Woe – A chicken eating a man, and a chicken eating a woman
18. Kwib – A swarm of flies and ladybugs
19. Ring – A sun eating a cat
20. Ng – A weeping pig with a weeping woman
21. Bok – waters with a can of glue
22. Tch – A pig standing on a man and a pig standing on a cat
23. Woe-Woe-Woe – A boat in water and a cat on a red sun
24. Spir-Spir – A weeping man with a cat on a red sun
25. His – A man with wings and a woman with wings
26. Heoe – A woman riding a cat and a cat eating a woman
27. Woe-Woe – A fruit with a red sun

#### Wisdom – Cards (Vuh) / Advice and Direction for the Future

1. Dakham-His – A man hunts a book
2. Erk-Hing – A fly stinging a pig
3. Erk-His – A man hunting a house
4. Varu-Vang – A bleeding goat
5. Varu-Eng – A house of blood
6. Paal – A fly eating a man
7. Man-Val – Two weeping men
8. Pu-His – Two fighting men
9. Vu-Varu – The Ox of Blood

10. Vamak-Man – A book
11. Dakham-Hang – A fly stinging a man
12. Vas-Poe – A fly stinging a card
13. Vinama-His – A knife with a rope
14. Varu-Vast – The Pig of Blood
15. Vink-Vle – Fly stinging a cock
16. Piem-Varu – The Book of Blood
17. Vu-Lam – The Deer of Blood
18. Vamahak – Fly stinging a book
19. Pokhom-His – Man hunting a card
20. Woh-His – Man hunting an Ox
21. Man – Cards
22. Pu – Man running away from a book
23. Pu-Man – A house
24. Vu-His – Two fighting cocks with four women
25. Opha – Fly stinging Ox
26. Zoe – Fly stinging house
27. His-Tam – Two fighting men with four women
28. Kerk – Man running away from a card
29. Pu-Varu – The Card of Blood
30. Pu-Honger – Fly eating pig
31. Man-Bidden – houses

In the atlantic much of the pre-atlantic was already veiled, and when christianity came forth after thieving in Egypt, much got demonized as well, so we got a distorted truth, programmed as a prison. The escape from this prison is so complex that only the true magpietrists, those who have returned to the pre-atlantic roots of sorcery, will make a

chance. Magpietry is the future, our only hope for transformation. Magpietrists are occultists with a pre-atlantic consciousness who are aware that the church overveiled the treasure-chest. They are the new occultists, but in the pre-atlantic they existed already. They are aware of the disastrous over-demonization established by the church, which is a spiritual witch hunt and a mental inquisition. The items of the magpie need to be brought back to the church, and the church needs to turn into an arsenal again, devoted to the transcendental esotery. They are the new sorcerors believing in magic and the powers of viewchange. They will raise a new orthodoxy based on love, empathy and multi-view. And they know this can only be possible by the door of paradox. The doctrins they have and will establish are purely esotheric, based on the transcendental science of metaphysics. Of course this is a new religion, and even more a new culture, combining the elements, but at the same time it is very old, pre-atlantic. It is the superconsciousness finally showing the path to the subconsciousness, a veiled path. There is no any force in this, it all works by the smallest amounts. The new sorcerors are no materialists. They understand what the faith in matter did to the world. The magpie will install his own technology, and the magpietrists will be his channels for that.

When the cycle is completed, then the material sorcery will be over, for then the savage power of the pre-atlantic will take over again. Arsenals will teach the new technology. The new sorcerors are or have been hermits more or less, leaving any form of absolutism and orthodoxy, to enter the void, the nothingness, in which they have found the true and pure magic in detachment, a new and pure absolutism in it's definitions, showing the true and pure metaphors of divine living.

Magpietry is the new system of magic, the return of the oldest form, since the atlantic cycle is about to be completed, so that it will be plugged into the pre-atlantic again. This form of magic is also called magpic.

## **PART II. Ceremonial Magic of the Magpietric System**

To build the temple of the magpie in the astro-gnostic spheres will be done by the powers of the hearts and it's tools the power-words, which are actually angels :

Level I.

Tokernoto – to let the plants rule

Patchilli – to call up armies of spirits

Klasko – To establish an altar

Kriko – To est. a karsuikian light (karsuiks are trumpet-angels, the original heavenly elves before their fall)

Trita – to est. a karsuikian power-pillar

Clipton – to draw a spear from the wall

Kriktor – to est. a sarhemian light (sarhems are the dish-angels, the original heavenly witches before their fall)

Bloom – to open a door

Klim – to establish a Taht-knight

Klaam – to invoke the angelic destroyer of evil demonic cities in the mental spheres (exorcism)

Yidoth – to destroy an evil demonic city in the mental spheres (exorcism)

Klepel – To establish a wall

Krip – To establish a karsuikian knight

Tupu – to est. a karsuikian table

Blo – to est. a ceiling

Rater – to destroy an evil demonic temple in the mental spheres (exorcism)

Fup – to make a tunnel

Detractor – to est. a painting

Shesh – to lock/seal a room so that no one can enter but you

tik – to break any lock

krook - to establish a staircase

riek – to establish an elevator

pro – to est. a room

kenopta – to establish a bar

fropo – to establish a prison for evil demonic beings from the mental spheres (exorcism)

tracta – to est. an ark

rakta – to est. a karsuikian candle

poh – to light a candle

ka – to est. a putsian table (Putses are the candlestick-angels (menorah), the original heavenly fairies in their pure form, before their fall)

quat – to est. a school

pri – to est. a karsuikian carpet

fri – to est. a window

fro – to watch the map of the temple

froka – to est. a map-post

prionity – to est. a sarhemman power-pillar

kri – to est. a karsuikian kitchen

Level II.

pitri – to draw a sword from the wall

oka – to install a putsian knight

clera – to install a pustian sage/mage



herku – to hang a karsuikian sword at the wall

raisu – to hang a karsuikian spear at the wall

rapu – to hang a kars. shield at the wall

tro – to put on a karsuikian helmet

vara – to put on kars. shoes

treep – to put on a kars. jacket

vaak – to put on kars. trousers

ano – to put on a kars. cuirass

raap – to establish karsuikian library/book-cupboard

roop – to est. kars. wardrobe

firt – to est. dish of peeled kars. bananas (small and very sweet)

proop – to hang kasr. dagger at the wall

troop – to est. kars. floor

Level III.

krookem – to est. candle of dark power

rement – to est. holder of dark incense

vuluuk – to est. karsuikian wall

fuurt – to establish sarhemmian wall

progrus – to est. nocturnal light

It is not just dull using power-words, but it's about becoming sensitive to these angels, to communicate with them and to have relationships with them, personally. It is a science, these are the devices. The spiritual world doesn't want us to use them just like a number. Treat them with respect, honour them, and you will get much love back.

#### Level IV.

oslo – to resurrect a spirit

vitri – to communicate with a spirit

heil – to heal a spirit

protos – to transport a spirit

prok - to est. a bridge

tis – to cause a cleaning wind

tru – to cause a cleaning fire

proko – to appear wherever you want in a flash

ris – to disappear in a flash

pof – to stop the clock

vosto – to travel into time

fлом – to make everything transparent and to be able to move through everything

frap – to transform yourself into a bird

praak – to transform yourself into a bear

vrop – to transform yourself into a wolf

nos vemos - to transform yourself into a child

nelfur – to establish a bed

steribil – to est. a karsuikian mage/sage

The magpietrists enter worlds by cards, books and paintings. They live in their temple always, and make the best of it.

#### Level V.

harbor – to be immune/ invincible

vluut – to create a floorlight

sardelfus – to unfreeze a spirit

kenunium – to invoke ot, to change your point of view, and to activate the power of ot, in order to channel it

stavout – to establish a dish with karsuikian golden roses

tramour – to est. a pillar of love

drat – to est. a pillar of empathy

staffa – to est. a pillar of consciousness

nachtum – to est. a pillar of humor and joy (positivism)

trak - to est. a pillar of karsuikian love

tas – to est. a pillar of karsuikian empathy

troo – to est. a pillar of kars. consciousness

tissis – to est. a pillar of kars. strategy

lonop – to est. a dish of putsian golden roses (of song)

frantia – to est. a pillar of putsian wisdom

#### Level VI.

stam – to establish a bush

krok – to est. a garden (within the temple)

prot – to est. a karsuikian garden

bazukian – to est. a kars. bush

froprat – to est. a putsian bush

tropat – to est. a sarhemmian forest

frotser – to est. a sarh. bush

sekto – to est. a sarh. dish of fruits

fruulno – to est. a sarh. bed

fraktus – to est. a sarh. tree

twalk – to est. a sarh. tree-light

swistel – to est. a sarh. owl

fos – to est. a sarh. vehicle

fruul – to est. a sarh. altar

frook – to est. a sarh. ark

Level VII.

circum – to freeze evil demonic beings of the mental spheres (exorcism)

prior – to turn evil demonic beings of the mental spheres into stone (exorcism)

torus – to turn evil demonic spirits of the mental spheres into animals (exorcism)

trapus - to turn evil demonic spirits of the mental spheres into plants (exorcism)

forkus – to est. a kars. piano

triporta – to est. a kars. pianist

norta – to est. a sarh. piano

nortus – to est. a sarh. pianist

fruna – to est. a sarh. harp

fruta – to est. a sarh. harpist

frostorok – to est. a karsuikian harp

frontos – to est. a kars. harpist

swavar – to est. kars. library of songs

tochut – to est. kars. arsenal

soires – to est. knight of anup

lares – to est. kars. fire-fountain

kwata – to est. kars. lake

kwotar – to est. kars. bathhouse

frix – to est. knight of seb

nusus – to est. a dinner room

nectus – to est. a kars. clock

prastox – to est. a sarh. wardrobe

stropt – to est. a sarh. bookcupboard/ library (they always hide hidden tunnels)

stophus – to open portal behind the sarh. book-cupboard/ library

similis – to est. sarh. tunnel

emilis – to est. kars. tunnel

flent – to est. putsian tunnel

sustrur – to est. sarh. painting

niphren – to est. kars. painting

tropis – to est. kars. vase of prophesy

neswin – to est. puts. painting

larix – to est. sarh. vase of stories

vinster – to est. putsian vase of songs

nemulam – to est. sarh. bridge

fratix – to est. sarh. mausoleum

sterlix – to est. staircase of sab

grostor – to est. staircase of mori

stroph – to est. painting of mori

klaf – to est. painting of sab

stakdau – to est. tunnel of sab

pridau – to est. tunnel of mori  
liter – to est. artifacts of sab  
primor – to est. artifacts of mori  
golime – to est. library of mori  
varmal – to est. library of sab  
stonber – to est. bathhouse of mori  
elbur – to est. bathhouse of sab  
kronori – to est. lamp of sab  
hihorda – to est. lamp of mori  
elvar – to est. room of sab  
randa – to est. room of mori  
verx – to est. arsenal of sab  
ratma – to est. arsenal of mori  
tebush – to est. wardrobe of mori  
spanda – to est. wardrobe of sab

pikwak – to est. kitchen of sab  
sortar – to est. kitchen of mori  
ventus – to est. bridge of mori  
esval – to est. bridge of sab  
twok – to est. vehicle of sab  
nelph – to est. vehicle of mori  
ebrush – to est. elevator of mori  
trinbix – to est. elevator of sab

The pre-atlantic chakra-system has five chakras, a neck-chakra, two arm-chakras and two leg-chakras. These chakras are connected by three fires all the time, but the neck chakra is only connected to the two arm-chakras, and between the arms and legs there is no cross-connection. The first fire is the karsuikian fire, the second is the sarhemmian fire and the third is the putsian fire.

neck-chakra : laraz

left arm chakra : nopo

right arm chakra : tropos

left leg chakra : finelum

right leg chakra : harum

Mizut – to est. karsuikian fire

Rizut – to est. sarh. fire

Aza – to est. puts. fire

Kruum – to est. the laraz

Fluum – to est. the nopo

Truum – to est. the tropos

Uzo – to est. the finelum

Arkas – to est. the harum

toplok – to est. a kars. fire socket

tapsa – to est. a kars. fire plug

lotma – to est. a sarh. fire socket

kagma – to est. a sarh. fire plug

trinaat – to est. a puts. fire socket

tronaat – to est. a puts. fire plug

frotlok – to est. karsuikian cable

naglok – to est. sarhemmian cable

fatlok – to est. putsian cable

brugo – to lengthen karsuikian cable

trugo – to lengthen sarhemmian cable

trago – to lengthen putsian cable

trazaat – to est. karsuikian fire-bird (important main-source for karsuikian fire)

trazuut – to est. sarhemmian fire-bird

tarksa – to est. putsian fire-bird

tropt – to est. karsuikian garage (unity-source for karsuikian fire)

apt – to est. sarhemmian garage

treepo – to est. putsian garage

fretto – to est. kars. water-tunnel

fratto – to est. sarh. water-tunnel

fritto – to est. puts. water-tunnel

strato – to est. kars. water-garage

vato – to est. sarh. water-garage

slemo – to est. putsian water-garage



Anur was born from the waters, in pre-atlantic myth, as a proto-type of Moses. In Egypt he is described as Anup, the guide of the dead. Anur is the master of water, as he led his people through. The Moses-story has pre-atlantic roots. The anur-water is therefore very important in the chakra-system of the pre-atlantic, by which the chakras are connected. We have seen that three fires connect the chakras all the time, the karsuikian, the sarhemmanian and the putsian. When it comes to water it is the anur-water flowing between them, to keep them into the perfect moist, and to feed them.

triplet – to est. karsuikian water-bird with the anur-water (important source for the anur-water)

plectus – to est. sarhemmanian water-bird with the anur-water

traplus – to est. putsian water-bird with the anur-water

trapta – to est. anur-water

kristo – to est. anur-water-cable

tretno – to lengthen anur-water-cable

dragno – to est. anur-water-tap

vako – to est. anur-water socket

masto – to est. anur-water plug

vinus – to est. ot-blood, giver of view-change

ivus – to est. ot-blood-cable

avus – to lengthen ot-blood-cable

trakus – to est. ot-blood tap

odo – to est. ot-blood socket

gako – to est. ot-blood plug

kako – to est. sidot, multi-view

krippo – to est. sidot-cable

krato – to lengthen sidot-cable

kranaro – to est. sidot-tap

kato – to est. sidot socket

ordi – to est. sidot plug

valato – to est. sidot-bird with sidot (important source for sidot)

livo – to est. mori-milk (Mori is the pre-atlantic Mary)

zesso – to est. mori-milk-cable

triko – to lengthen mori-milk-cable

kalati – to est. mori-milk tap

liro – to est. mori-milk socket

okwat – to est. mori-milk plug

valluk – to est. mori-milk stone (important source for mori-milk)

trafo – to est. mori-milk fire

tractdacta – to est. mori-milk fire cable

eklut – to lengthen mori-milk fire cable

fracta – to est. mori-milk fire tap

veluus – to est. mori-milk fire socket

fruurt – to est. mori-milk fire plug

vlotaal – to est. mori-milk fire stone (important source for mori-milk fire)

lampus – to est. ot-blood fire

vritter – to est. ot-blood fire cable

vruuster – to lengthen ot-blood fire cable

telmeo – to est. ot-blood fire tap

klappeo – to est. ot-blood fire socket

klappato – to est. ot-blood fire plug

klipperero – to est. dark ot-blood fire eagle (important source for ot-blood fire)

niter – to est. anur water fire

probla – to est. anur water fire cable

swims – to lengthen anur water fire cable

flodrops – to est. anur water fire tap

isnabus – to est. anur water fire socket

swater – to est. anur water fire plug

swalms – to est. dark anur water fire eagle (important source for anur water fire)

taplato – to est. dark anur water fire owl (important source for anur water fire)

forplus – to est. dark anur water fire panther (important source for anur water fire)

(Anur Water Fire is often used for central heaters, and is an important source for transformations)

kruum – to est. joja ice (Joja being the pre-atlantic Osiris)

kraap – to est. joja ice cable

kraal – to lengthen joja ice cable

vings – to est. joja ice tap

fraats – to est. joja ice socket

frit – to est. joja ice plug

nakus – to est. dark joja ice eagle (important source for joja ice)  
abalata – to est. dark joja ice snake (important source for joja ice)  
ridit – to est. dark joja ice panther (important source for joja ice)  
rittus – to est. dark joja ice monkey (important source for joja ice)  
vlotus – to est. dark joja ice horse (important source for joja ice)  
trimentus – to est. dark joja ice stone (important source for joja ice)  
ementus – to est. dark joja ice death master (important source for joja ice)  
swot – to est. dark joja ice death head (important source for joja ice)

(Joja Ice is often used for cooling systems and refridgerators, freezers and ice-tunnels)

Powoma – to est. ice-room  
Povenkus – to est. ice-tunnel  
troph – to est. ice-bridge  
tiklet – to est. ice-painting  
noophus – to est. karsuikian ice  
niplet – to establish putsian ice  
frikтет – to establish sarhemmian ice  
domadol – to est. a robotic guard  
roterlip – to est. a robotic servant  
fratolip – to est. a robotic guide  
  
patwala – to est. an ice staircase  
fritama – to est. a fire staircase  
ninerter – to est. a karsuikian pilot

frineter – to est. a karsuikian missile/ rocket

frinopta – to est. a karsuikian rainbow stairway

nonapta – to launch a karsuikian missile/ rocket

trivius – to est. a sarhemmian pilot

nivius – to est. a sarhemmian missile/ rocket

ninius – to launch a sarhemmian missile/ rocket

klivius – to est. a putsian pilot

enir – to est. a putsian missile/ rocket

vrinir – to launch a putsian missile/ rocket

froter – to shield the chakras

senser – to shield the connections between the chakras

nilbert – to shield the chakras of the building

kilbert – to shield the connections between the chakras of the building

flistor – to shield the building

nibrir – to est. a karsuikian energy chest/ cupboard

tractona – to est. sab humor fire

slicer – to est. sab humor fire cable

slitter – to lengthen sab humor fire cable

swist – to est. sab garage

frotsamda – to est. karsuikian mausoleum

stirdim – to est. putsian mausoleum

mawali – to est. sab humor fire tap

masali – to establish sab humor fire socket

owoli – to establish dark sab humor fire plug

amsoli – to est. dark sab humor fire eagle (important source of sab humor fire)

awalso – to est. dark sab humor fire panther

crapot – to est. dark sab humor fire owl

tramhal – to est. dark sab humor fire dragon

amhal – to est. dark sab humor fire crocodile

zrimhil – to est. dark sab humor blood

zark – to est. dark sab humor blood cable

zrimmi – to lengthen dark sab humor blood cable

zrites – to est. dark sab humor blood tap

wites – to est. dark sab humor blood socket

tikon – to est. dark sab humor blood plug

wikon – to est. dark sab humor blood stone (important source of sab humor blood)

tawaki – to est. dark sab humor blood crocodile

frinthil – to est. dark sab humor blood eagle

lalbat – to est. dark sab humor blood panther

salmer – to est. dark sab humor blood elephant (often small)

salmaat – to est. dark sab humor blood owl

fraktus – to est. garage energy unit

tombo – to est. garage clock

prato – to est. karsuikian tools

fremho – to establish sarhemmian tools

trimihi – to est. a mori communication vase

tramahi – to est. a sab communication vase

tolki – to est. a kars. altar

twelk – to establish a sab-altar

wikel – to est. a mori altar

olwir – to est. a mori vase of songs

nami – to est. a hathor vase of songs

nakapati – to est. a sekhet vase of songs

owolka – to est. a sab vase of visions

strotter – to est. a sab bathhouse

prapahat – to est. the statue of the karsuikian destroyer of cities (exorcism)

topohorsos – to install the statue of the karsuikian destroyer of cities in the neck-chakra, the laraz (exorcism)

teoporpos – to install the statue of the putsian destroyer of cities in the left arm chakra, the nopo (exorcism)

tapaharsas – to open the karsuikian-putsian pathway to the temple of sab

trakar – to est. the sab ark

tolop – to open the karsuikian-putsian pathway to the temple of joja

pritrecta – to est. the joja ark

prinoctus – to est. a joja altar

japrato – to est. a dark joja bird

swamenist – to est. a dark joja pillar

trajopta – to est. a dark joja tree

triniliptus – to est. a dark joja bush/ plant

triniloptekus – to est. a dark joja flower

trinilotekus – to est. a dark joja flower altar  
vanatus – to est. a dark joja flower ark  
prinatus – to est. a dark joja knight  
prolimpus – to est. a dark joja army  
trinitiria – to invoke the dark joja army  
trinilepta – to invoke a dark joja bird army  
triniloot – to est. a dark joja bird army  
triniloom – to est. dark joja tools  
trinituur – to est. a statue of a dark jojaian destroyer of cities (exorcism)  
nixum – to est. a dark joja vase of songs  
nitrum – to est. a dark nut/nuit vase of songs  
stavik – to est. a dark nirben vase of songs

Terre is the queen of hell in good sense, the queen of the kitchen, the almighty goddess of transformation and preparation.

natrus – to est. terre-fire  
nimus – to est. terre-fire cable  
nimratus – to lengthen terre-fire cable  
nartadata – to est. terre-fire tap  
nartatruur – to est. terre-fire socket  
nartratimis – to est. terre-fire plug  
tropotus – to est. terre fire panther (important source for terre-fire)  
  
tripluur – to est. terre-milk  
total – to est. terre-milk cable



totam – to lengthen terre-milk cable

tapel – to est. terre-milk tap

tomotuk – to est. terre-milk socket

tarklus – to est. terre-milk plug

tarkas – to est. terre-milk panther (important source for terre-milk)

torkonine – to est. terre-altar

trukos – to est. terre-ark

zetskin – to est. terre-painting

faunac – to est. terre-furniture

vinec – to est. terre-tools

necvitrinac – to est. terre fire bird armies

nevighter – to est. statue of terric destroyer of cities (exorcism)

sorus – to invoke terre fire bird armies

practus – to install terre fire bird armies in right arm chakra, the tropos

tranater – to install terre milk cleansing spell

taranater – to release the terre milk cleaning spell

ectrecto – to install the terre milk spell statue at the ceiling of higher floors (lamp also)

The Terre Milk Spell is to protect against fire and to neutralize fire, and to heal wounds caused by fire. When it is released it's foam will go through the whole building to cleanse it and to protect it, and it will de-activate and destroy dangerous objects.

satarner - opens the karsuikian-putsian pathway to the temple of Anup

krippater – to est. an anup-altar

pranotar – to est. an anup-lamp

pronactar – to est. an anup-incenser  
pratulia – to est. an anup-vehicle  
prastarax – to est. an anup-ceiling-painting  
frodoterix – to est. an anup-karsuikian army  
patrota – to invoke an anup-karsuikian army  
trilesta – to est. an anup-arsenal  
tralotta – to est. an anup-garage  
vrilota – to est. an anup-garage energy unit  
viril – to est. an anup-library  
vriteria – to est. an anup-vase of songs  
vrinaster – to est. an anup-vase of visions  
vrikatrix – to est. an anup vase of darkness  
vritandar – to establish an anup-floor  
vritoria – to establish an anup-ceiling  
voratoria – to establish an anup-wall  
vranaria – to establish an anup-window  
vradelia - to est. an anup-portal  
vrazir – to est. an anup-vase of dreams  
frotta – to est. an anup-vase of dream-wars  
varona – to est. an anup-vase of karsuikian dreams  
vlera – to est. anup-mirror  
vlenk – to est. karsuikian mirror  
vlora – to est. karsuikian soap  
vloka – to est. karsuikian soap cable

lira – to est. a statue of a karsuikian destroyer of possessions (exorcism)  
pitra – to est. a statue of a sabic destroyer of cities (exorcism)  
datra – to est. a statue of a sabic destroyer of possessions (exorcism)  
lapatrix – to est. a statue of a jojaian destroyer of possessions (exorcism)  
trua – to activate a statue of a sabic destroyer of cities (exorcism)  
trokto – to activate a statue of a sabic destroyer of possessions (exorcism)  
triktar – to activate a statue of a karsuikian destroyer of possessions (exorc.)  
iktiran – to activate a statue of a karsuikian destroyer of cities (ex.)  
slovatska – to activate a statue of a putsian destroyer of cities (ex.)  
ikturu – to activate a statue of a jojaian destroyer of cities (ex.)  
iktara – to activate a statue of a jojaian destroyer of possessions (ex.)

kastata – to est. karsuikian vase of songs  
katrata – to activate kars. vase of songs  
trapactor – to est. karsuikian vase of visions  
trastarato – to activate karsuikian vase of visions  
tringlet – to est. a sebian destroyer of walls (exorcism)  
traklet – to est. a sabian destroyer of walls (exorcism)

kotota – to est. a seb-sab balance  
vitrota – to est. terre-terring balance  
traputa – to est. golden anur-anup balance  
trapata – to est. emerald ot-taht balance  
norsos – to est. joja-osiris balance  
nortrus – to est. mori-hathor balance

salvatater – to est. karsuik-putse balance

trapastater – to est. mori-ot balance (Mary and Gabriel)

sofenine – to est. mori-sab balance (Mary and Joseph)

strophat – to est. atu-uthur balance (Adam and Eve)

prakat – to est. uthur-mori balance (Eve and Mary)

stapatar – to est. milk-fire balance

atraratus – to est. water-fire balance

nitrinecus – to est. fire-ice balance

ipradator – to est. uthur milk

prodostor – to est. uthur milk cable

ninaktratus – to lengthen uthur milk cable

natatar – to est. uthur milk guard

potrophe – to est. atu and uthur painting

strophophe – to est. atu and uthur statue

zuzus – to est. atu and uthur ceiling art

partrake – to est. atu and uthur wall-art

parniskus – to est. atu and uthur floor-art

prekurio – to establish atu and uthur arsenal

prekario – to est. atu and uthur bathhouse

mistrophophe – to est. atuic and uthuric destroyer of cities (exorcism)

magmarmaraat – to est. atuic and uthuric destroyer of temples (exorcism)

silkmin – to est. an altar of uthur (eve)

silkman – to est. an altar of atu (adam)

probatius – to est. an atu and uthur library

pariktus – to est. a bedroom of atu and uthur

trireptor – to est. atu and uthur walls

troponoptor – to est. atu and uthur temple

precures – to est. atu and uthur weapons at the wall

precate – to est. atu and uthur gates

troponor – to est. atu and uthur tunnels

quasater – to est. a karsuikian tile

quasanter – to est. a karsuikian stone

quanester – to est. a karsuikian piramid (small)

quanorta – to est. karsuikian plate of bread

quatrona – to est. karsuikian song fire

quadras – to est. karsuikian song fire cable

quantro – to lengthen karsuikian song fire cable

quitrias – to establish karsuikian hearth

prataratus – to establish jojaian hearth

priacta – to est. jojaian clock

kipratin – to est. jojaian piramid (small)

pitrinakus – to est. guard of the balances

trakwakta – to est. karsuikian guard of the balances

frictanakus – to est. jojaian guard of the balances

  

nomikus – to est. karsuikian wings to fly

tragakus – to est. putsian wings of fire to fly

orakwini – to est. sarhemmian wings of darkness to fly

datarpias – to est. sabian guard of the balances

dartapius – to est. sabian wings of fire to fly

dariptus – to est. sebian guard of the balances

daratakus – to est. sebian sage/ mage

fratanor – to est. arsenal of seb

natapiter – to est. a karsuikian city

priterita – to est. a putsian city

prinerium – to est. a sarhemian city

natrapas – to est. a nocturnal sun

natrakara – to est. a solar disc

pitritet – to est. a jojaian city

tirpitet – to est. a hall of cities

tirpinato – to est. a guard of the hall of cities

expreteto – to est. a sabian city

napreteto – to est. a sebian city

patruta – to est. a mori city

toplos – to est. a sabian guard of the hall of cities

narataratar – to est. destroyer of evil demonic planets in the mental spheres  
(exorcism)

teranatar – to est. hall of planets

parunatora – to est. sabian destroyer of evil demonic planets in the mental spheres  
(exorcism)

paranotoria – to est. a sabian guard of the hall of planets

strictanarator – to est. a golden balance of the planets

stritaranetar – to est. white golden balance of the cities

stricturictus – to establish a jojaian jungle

tellecta – to est. the hall of jungles

pokototo – to establish a jungle-tunnel

sastara – to est. a cave

vratarata – to est. a fire-bridge

treparata – to est. a sebian fire-bridge

parabata – to est. sabian fire-bridge

stitorata – to est. moric fire-bridge

stitoria – to est. a sebian ice-bridge

eltrin – to est. a sabian ice-bridge

volokias – to est. a moric ice-bridge

tapalias – to est. an uthuric ice-bridge

traparia – to est. an atuic ice-bridge

tildot – to est. an anup-ice-sword

All these angels are planets as well, dwelling around the great nocturnal sun, which is izu, the Christ, the insectian world. So the angelic magic system of magpietry is an interactive system of communication, and then watching it bloom. It is an organic whole.

## **PART III. Epilogue**

When the temple gets built up by establishing the items, the spirits of the angelic system will react to it, and enforce it. They can work out the frames, and they will

have a home as well. For such a long time they have wandered, or they even have been tortured by the christian system, demonized, locked up, enslaved, traumatized for life, so it will be a day of freedom for them as well. They have suffered, just like their Lord. This system comes forth from a lot of pain, from this cocoon. It is the science of pain-translation, pain-transformation, and the angels discussed are the devices in this. It is a well of secrets, a well of hidden things, once locked up by the christian clergy, as even Jesus said that the pharisees have kept away the key of the gnosis, the hidden knowledge (occult, Latin). The modern priesthood is an occult piece of work using hidden tools to oppress the minds of many to keep their knowledge limited, so that these people can be ruled. The modern priesthood has already raised their system of power-words by which they are at the top of the hierarchy, while even Jesus said that those who want to be the greatest will be the least. The first will be the last. We have to become the least, to become as children in order to enter the kingdom. There is a lot of false knowledge and false occult power in the exoteric world, and only to go into the depths of it (esotery) will be the way out.

We have here the astro-gnostic system of the pre-atlantics raised. There is a promise in that. It can lead us back to the original paradise, the original elements forming it and holding it together, and therefore it is a very powerful system, once ignored by our ancestors. The angel has spoken, the angel has guided us in. We have seen that Egyptologism is an important intermediate device, so it has a huge part in this system. It has the power to transcend the christian items, but the journey didn't stop in Egypt. Many people strand in Egypt and although it keeps them safe from a lot of christian humbug, they often know that they are blocked, and many find the opening of channels when they combine it with the atlantic items of esotery and myth. Finally the cycle will be completed in the pre-atlantic. That we have ended up here in this post-atlantic world with all it's veils and webs is because of the road of Lemul, of ascetism. The flame of the pre-atlantic could only fully awaken by it's opposite, the post-atlantic. So there is purpose in these chains. The path of suffering was always a great mystery of great importance, also reflected by christianity and it's priesthood. All we have to do is to peel the onion. We are one step closer in the labyrinth, now we have found this device. It is like the fire-bridge between two worlds, like earth has finally visited the sun. The angelic science can only work by this restored cycle of the ages. The angel has blown his trumpet by which two worlds have been united, the past and the future, and these two enormous forces will come together to bring a new creation.

There is a perfect angelic alchemy in working with the pre-atlantic elements. It will raise a total new architecture. It is also for so many people who felt connected to the pre-atlantic in a sense but who could never really cross that bridge. The angelic system is the device. The Egyptian gods have tried for thousands of years to reconnect to the pre-atlantic, which they only could in flashes, but the ring has been revealed now. It is now in these days that the consciousness is rising, and that the superconsciousness is reaching out to take it's hand. In these days we see the mighty revelation of the pre-atlantic genetics returning, and to establish in the blood, a new angelic alchemy, the magnum opus of magic. The Atlantean gods form the



rings to channel this energy, and finally Sid, the point of view, will change. Everything had been frozen by the Sid, but it has been pierced and framed by the Ot now, all for the manifestation of the Sidot, the multi-view. It is a force higher than fire, higher than love, beyond all the games of fire and ice, love and hate, good and evil, it is the Great Enlightening.

We can now use these powers, all coming forth from the smallest amounts, which is all what we need, to stay on sacred ground again. The angelic magic is a sacred game, with new rules. It is basically for those in spirit who have been blocked for so long all by lies. It is the Big Melting. The temples will get built, and they will show the Light of Ages. The channels will flow by a new, pure energy.

## **Lilith – The Pre-Atlantic Kundalini**

Lilith was the first wife of Adam, the first Eve. In Genesis the first creation story is about Lilith, and the second is about Eve. Also Jewish and Sumerian legend confirm this. This first Eve was the Mother Goddess. In Egyptian Myth she is called Kefa-Sekhmet (Eve), Hathor-Meri (Mary) and Nuit-Bast (Tree of Life), who are all fragments of her. In Egypt Eve and Mary are fragments of the same divinity, and also in the Angelic Texts, the Eternal Gospel. Here she is described as the Holy Spirit, which is the true Nature of Lilith today, in her role as Eve and Mary.

The Egyptian goddesses in the garden (Kefa, Hathor and Nut) offer the fruits of the tree of life. This fruit represents the Mother of the Christ, which is Iusu in Egyptian myth. In Atlantic myth, the age before the present day earth, it was said that cannot

live by bread of the son alone, but also that of the daughter, the female Christ, which was Marion in those days, one of the so-called Karbulines. She offered her bone-marrow to be drunk, like the Christ offered his blood. To eat from the fruit, speaks about to return to the Mother breast, and drink from it's milk, so that the son can rise in you. This is how the tree of life works. It is a tree of breasts. Lilith is therefore the one who can lead us to the true Christ, and not the distorted fables they preach about him today. In Egyptian Myth it was Eve bringing forth the Son of God, Iusu, as being Meri, while Seb (Joseph) was the father. So the Christ was a paradise son, but he came in a fight against the snake-dragon of that place, Apap. In the pre-atlantic age Christ was Izu, the fruit of Lilith. So the mother of Christ is actually the veils, and it is only by her, the primeval mother goddess, by which we can approach Him, by her who is the Holy Spirit by which we have to be led. The children of Lilith are called the Lilim.

In the creation of the Christ it is Hathor-Meri who channels Bast, the Tree of Life, to become the flesh of the Christ, Iusu, which comes forth from a wound, and Sekhet began to be the scars, to channel Bast as well as the flesh of Christ. These are all parts of Lilith, forming Christ as a Lilim, her Son. Nuit would be his lungs. Christ would be the highpriest of Lilith, raising his mother up, as a spirit-power. He would bring the Holy Spirit and the gifts, Lilith and the Lilim.

In the God-Pyramid it is Anup-Khnum who leads the dead and the initiates to the Halls of Maati where their hearts will be weighed, and where they will be measured. These are the Halls of Judgement. Anup-Khnum is a creator, a transformer, the one mummifying and clothing them in order to come to Maat-Shu-Aten, the guard of law, order and truth. Only on this path of test and trial they will be prepared to meet Lilith, which is the path to Christ, Iusu. Maat-Shu-Aten is in Native American myth Skullsmasher, the god of hell and judgement. All those who want to have a relationship with Lilith will have to cross the river of hell first, to have an encounter with her wounds and her trauma. In this area of wounds, the Bast, the healing serums of paradise, the medicine, can be found. In this wound the tear and the scream live. There is no way to enter closer to Lilith than to be initiated in her tear and her scream, so her Bast is an important portal to her. It is one of her fragments. It brings forth the insectian world, Izu, and by this also herself, in the mighty cycle of divine fertility. The mother gives life to her son, Iusu, Izu (pre-atlantic), and the son gives life to his mother, and this all by the Bast, the field of wounds. From this field the Sekhet rises, the holy fire, the holy scar, who is the drunk one, the daughter and the eye of Ra, also a form of Hathor, much wilder than Bast. Bast is the goddess of cats, and Sekhet is the lioness. Bast is also the frozen one, while Sekhet is the burning one, the goddess of power. It is the goal of Lilith to bring forth a tree from the deepest underworld to the heavens, which she had actually fulfilled in the pre-atlantic where she gave in her Mori-form (Meri, Mary) birth to Izu (Jesus). After that a whole lot of stories came about Jesus not fitting the picture anymore, which resulted in the cutting off of this tree, in change for a chemical trick, which was a huge suffering for Izu, the original Christ. This is why the Angelic Texts say we should look forward to the Second Christ, the return of the Christ. This one is the magpie, Izu. Lilith is the way to

him, if we would take the chance to know more about her, and to let ourselves be initiated in her temples. If we want to follow the real Christ, we must also be reborn in the womb of his real mother, just like him. This will solve the whole Mary Mystery, and is a proper key to her legend.

Egypt is therefore an important device because it shows the true story of these legends. We cannot restore the relationship with our primeval mother, the mother of Christ, without going through these ancient tunnels of Egypt, leading us to the atlantic and pre-atlantic sources, the oases in the deserts of this post-atlantic age. We are lost now in these deserts, and we cannot and should not enter Egypt by an overload of ceremonial rituals or chantings, but by the heart. Even people who are ignorant about this can be initiated by the heart, for the Egyptian gods are powerful enough to work through tools different than the mind. It is not just about a passcode here. And if there is a passcode it will be revealed, and only the heart is able to use it well.

In the pre-atlantic Lilith was the Konkos Kemau, the pre-atlantic kundalini so to speak, but this time the snake didn't sleep at the base of the spine, but at the base of the leg. She sleeps in the sole of the foot where she needs to be awakened to fill the body. Kundalini has always been the Holy Spirit of India, where she sleeps in a basket in the coccyx, as in the root-chakra, where she had to be awakened, so that she could climb all the way up in the spine-tunnel to finally bite the brains open. Lilith as the Konkos Kemau is the Native American Pre-Atlantic Holy Spirit, sleeping there in the foot. It is a much more savage power than the kundalini from India or the Holy Spirit from christianity. When the sole of the foot stands on pre-atlantic holy ground and comes into primeval fire, she can flow through your body, to bite open the hidden parts of the brains and she can give you the Tongues of Lilith and her gifts of prophesy. The thing we see in christianity with the Holy Spirit was just an abused distorted plagiarism, where they stole the original meaning and the original story, and made an own version of it, fitting in their theology of power.

We need to worship Lilith as the Konkos Kemau, to be filled by her, and to erase all the false baptisms and fulfillings of other spirits. It is important that we trace this back to the roots and reconnect. It has been locked up by all sorts of wicked or ignorant clergies ages after that. The Konkos Kemau can help us further, to get deeper initiated in her temple. She is the anaconda-goddess of the pre-atlantic. It is important to whisper her name in this process, to stir her up, so that she can actually awaken. And when she has been awoken we have to communicate with her. She will plant a flame in your chest by which she wants to speak. But although the chakra-system of the post-atlantic (India) is more focussed on the chakras in the central body, the pre-atlantic chakras are the two arms, the two legs and the neck. And these chakras have to be opened. When Lilith will be awakened in the legs as the Konkos Kemau, the anaconda goddess, she can stir up herself to move into the arms and by the arms she can bite open the neck-chakra, and she will leave her chainlet there, as a sign of the Lilim. All her initiates become part of the Lilim, the Christ, Izu, and his

body. They are called the children of Lilith, and the disciples of Izu. Therefore Christ himself is also a Lilim.

Now the pre-atlantic shows a similar legend to the christian version of it, of Cain and Abel. There was a relationship between the oxherder goddess and the boyherder goddess, and they had together two sons : Lapkarun, the god of spears and Karupen, the god of knives. The two gods came into a fight in which Karupen beheaded Lapkarun, and brought his head to the depths of the forest, where Plateo, the god of archers, later found the head on one of his journeys, and became the king of the gods. Karupen was the pre-atlantic Cain who killed his brother Lapkarun, Abel.

There was in the pre-atlantic the tree of wisdom and knowledge. This tree was actually two women connected to each other by a chain which grew shorter and shorter so that the women were melting into each other, turning into a wondertree creating the waters, the rivers and the seas by it's juices. These two goddesses were called Sajelle and Marjah, Sajelle of Wisdom and Marjah of Knowledge. Sajelle stood at the beginning of the roads, and Marjah at the end, representing the grow-up ritual of boys, by which they finally would come in the power of the ox, to work and be able to be burdened, to carry the greater mysteries. So Sajelle was the boyherder and Marjah the oxherder. Their sons represented the arena of life in which one overcomes and the other loses, and finally someone else takes the prey and becomes king. There is never a true victory, for there will always show someone up stronger and smarter. And then all of a sudden the spiritual things become more important, the backgrounds of this story, it's gnosis and it's sophia, the knowledge beyond it and the wisdom, represented by these two goddesses. They can help us deal with everything in life which appears cruel. So we should always return to this tree. In Egypt this tree is Hathor-Meri. In the pre-atlantic it is for every initiate to important to climb this tree and to have part in this chain.

One of the pre-atlantic Noah-like stories was that the pigherder goddess, Koskon Kamiri, got mad at her mate, Kerin, the god of flies, and erupted, causing the flood of fire. The two daughters of them, the lambherder goddess and the goatherder goddess formed an ark by which they could protect their father. In this legend it is more about a divine family issue, in which the mother explodes, and the children protect their father, but after their mother has devoured him.

Another pre-atlantic story about the flood is about a woman living in a tree, and another woman wants to come into the tree as well but fails all the time. Then the woman in the tree sends a snake to get her up. The woman grasps the snake, while the snake takes her up, but then milk begins to stream forth from the woman in the tree, and the other woman drowns in the milk, which is a metaphor that when we

want to go from one place to the other we have to die first. The food first kills us, and then we can eat it.

In the post-atlantic age the priesthood covered all these original key-legends up and made up their own fables. The pre-atlantic was turned into burning stone, frozen in a sense, doomed to be buried in the underworld of oblivion. This was also the tragic fate of Lilith who got even demonized. Pre-atlantic myth is finally the key in this, by the ancient device of Egyptology and the device of atlantology. It's archive has been re-opened.

For this it is important for to be initiated into the burning copper realm, for this is basically the only way to get through.

## **The Female Christ**

Mythology has always been a weapon and tool in the hands of crafty politicians and legalists to control the minds and spirits of their people. This is why mythology is potentially dangerous, and we really need to get it straight, or our souls will stay controlled as well. Often mythology is nothing but a trick of those who lust for power. This is why we need to go to the metaphysical side of mythology, to know the science, and also it's pitfalls. The gnosis, the personal knowledge and experience, together with the sophia, the practical transcendental wisdom, will guide us beyond the whole puppetmarket of the gods. It will guide us through the veils and curtains of this post-atlantic age and the atlantic age, to show the orders in the pre-atlantic, by some called the primeval paradise, the original purity of things. We find a much more matriarchal scene there, instead of the patriarchal scene we find today. In the pre-atlantic, dorgic, age, there was much more Goddess-worship in mythology than nowadays, which directed to people hanging on the creativity and fertility, the Womb of Life and Growth. The gods of the pre-atlantic often had two sides, male and

female, so they were often hermaphroditic, also when it came to their Christs, like Izu. The gods in these times were more flexible, representing the full cycle of life, and they also showed more of a duality in other areas, like good and evil. The Paradox had a huge place in the pre-atlantic.

In the ages after humanity has fallen prey to narrowmindedness in it's worst forms, to the parasites of the universe. In Native American myth we can find some pieces of the pre-atlantic back however, but often humanity lives too far away from that to listen. The pre-atlantic was an age closer to nature, however the science was much higher than the post-atlantic, modern age. The cycle is almost full, so we will enter a new pre-atlantic age again in which the Goddess will get her rightful place. When you follow the lines of Christ you will come to a much more female and a much more black nature in the roots, in a matriarchal foundation. It holds the womb of life, the cup of the underworld, where it can bring rebirth to itself, consuming everything for a new creation, what they called Coatlicue in Aztec Myth. In the pre-atlantic they called it also Sinze, of which Izu is a fragment. You cannot live forever when you won't find out the secrets of the underworld, for it will devour you again and again until you hold it's gnosis, it's hidden knowledge, in which you have to get initiated, and in which you have to pierce through, until you get reborn in it and find it's sophia, it's divine wisdom. She is carrying the fragment of the magpie. In the pre-atlantic there were statues of her holding a cup by her feet raised in the air, which meant that the life was in the ground on which we stood. It was a symbol of rebirth in the underworld, to become like her, and to give birth to ourselves. The womb was a must. Without that, they would die.

And this was why Marion, the atlantic female Christ, was so important. It directed back to this source. Also the Angelic Texts are speaking about her. We have to reconnect to the original pre-atlantic female part of Christ, to become like her, in order to let us drink from the Cup of Eternal Life. It is only by an eternal womb we can enter that. In a sense this is why Mary of Magdalen is such an important figure, the mystery of the female christ, described as the angel Sarsia in the Angelic Texts and being the Sophia, the divine wisdom, and Isis in Egypt and in the Roman Empire. So in deepest sense the female Christ gives birth to herself. It is for a shaman important to descend to the underworld, like all the christs did, not only to giver rebirth and powers to himself, but also to free locked up souls. The pre-atlantic was the shamanic age, which had captured it's secrets. There, in the depths of the underworld, we can get it back, and activate our gifts. We will reach out for the female side of our being, by which the male side can come forth. We will reach out for the black side of our being, by which the white side can come forth. It is the female and black part of us which is so ignored in this post-atlantic age, and not without consequence for we have given away our fertility. We are frozen, and only a good primeval womb can melt it.

## The Treasure of Esotery

In the pre-atlantic, dorgic, age, there were many creation myths. Often these were about the double female christ, which we also find back in their gospels. It often speaks about two goddesses instead of a man and a woman (Adam and Eve). For example the myth in which two creator goddesses in the upper heavens create two goddesses in the lower heavens, paradise. This then is the symbol of fertility. The two goddesses often hold a cup by their feet in pre-atlantic art, which could be seen in paintings and as statues in the temples of the pre-atlantic, meaning that the sources of life are in the ground which the goddesses have tread on. The double womb was for the pre-atlantics the source of initiation into the higher knowledge and wisdom, and it spoke about the transforming power of duality, the paradox. The goddess was two in one, giving birth to herself, which is also like the double serpent, the symbol of the Aztec Coatlicue, and in Egypt it was Aker, the double lion, guarding the underworld. The focus on the double female christ, and the double female source of creation also spoke of a higher consciousness about inner sexuality and self-sexuality rather than depending on the other, and it spoke of the ability of self-duality in order to be self-productive. Without the double goddess one believed one came in the realm of illusions with its slaveries and dependencies. Also the male had to search for the goddess in himself, to bring himself into rebirth. This was at first an experience of drowning in her cup, her womb, but that was a deliverance from all the dependencies and slaveries of illusions and the subconsciousness, to rise into the double christ goddess consciousness to be able to actually drink from the cup. One believed that the goddess had to tread you first in order to be initiated to become her cup and her cupbearer. This was the holy mission for a human being in the pre-atlantic. It was a search for the inner matriarchy and the force of the twin-soul, in which one could get rid of the soul-shadows, who were always opposing and who had no life in them.

The double Sophia, the double wisdom, is the guard and giver of all true and pure gnosis, knowledge. She stands there as the double eagle, the double sphinx or the double griffon, and this mystery has her roots in the pre-atlantic age. It is therefore important for every shaman to travel back to this source to understand her, and to be able to work with her, as the true medicin. This medicin is coming forth from the double womb. It is flesh and blood, in the pre-atlantic mysteries represented by a female magpie, also meaning the menstruation-blood, the new fertility. The big

difference between the pre-atlantic age and the post-atlantic age is that the pre-atlantic age was more based on matriarchy and the woman was the stronger race, the man the weaker. So the vibrations of the earth have made a gigantic switch after the fall of the pre-atlantic. The womb was the representer of strength, and the seed of weakness. Like in Egypt the christmas in the pre-atlantic was at the same time easter, as the double birth, by the suffering, as the coming together of the two divine wombs to cause creation and transformation. Christmas was the celebration of the relationship between women as the root of all fertility, and this was often celebrated as an eternal focus. It was a power one had to live by, always. Christmas was at the same time the birth of the double christ goddess, in which the soul was washed in menstruation blood, represented by the female magpie and her eggs. The magpie-eggs were to illustrate victory of the pre-atlantic Christmas-Easter which was also a pentecost at the same time.

Christmas was not just a celebration but it was a fragment of the double goddess, a Christmas-Easter-Pentecost in which they were united by suffering, bringing forth the creation, so it was also to illustrate the Genesis. So there was no direct male fertility. The male always came forth from two women. The love between women was celebrated because it was a fundamental love, and without it there would be no life possible. Wisdom, Sophia, in the pre-atlantic is called 'Vuh', and the christ-wisdom is also called Hanik-Vuh, creativity and communication. Duality, paradox is Vuhod in the pre-atlantic. The double Christ is Hanik-Vuhod, which is the immunity-system and the alarm. Both the Hanik-Vuh and the Hanik-Vuhod are an important focus for pre-atlantic shamans. They are seen as the treasures of esoteria.

# **The Labyrinth of Lilith**

The Awakening of the Goddess through the Veils of the Esoteric Syncretic Alchemy



When we watch the Eurydicean paths into the underworld, all caused by a snake-bite, by a snake as her abductor, we can also see the parallels, the echoes, of it back in other cultures. The things which happened to Eurydice, that she was taken away from her lover, that she was kept hidden in the underworld, made her more or less the Goddess of the Underworld, under Hecate, who can be seen as Her mother, the goddess of darkness, witches and sorcery, the Great Greek Goddess of Death. Both are linked to Persephone and Proserpina (Roman Goddess of the Underworld). It is all to illustrate and illuminate the mechanism of Hell and Death. These two powers are not just negative and evil. They should be put in their right frame. Even when we watch the christian greek roottexts of the Bible (the apocalypse, Revelation) the word for sulphur of hell, of the lake of fire, was not just for punishment, but also for healing. It had medical qualities, so even those who were in christian viewpoint 'doomed to hell' had a witness and advocate in the Greek Roottext of this damnation, meaning they would be healed. This led to the more fair viewpoint that hell could be seen as a purgatory, a period to reach purity. When we prick through the levels of orthodoxy we come to deeper truths, which might change our viewpoints again, or just refining it, as still all religious material is very useful, when you know the right code of it. It is like a nuclear soul energy having much potential to lead you through, and the magic is in the combination with it's parallels, where we can find the keys of explanation.

In Iroquois myth we see Eurydice back as Onatha, the goddess of fertility and harvest, who was abducted to the Iroquois underworld, Hahgweh, by Hahgwehdaetgah, a demon god, who would live on the bottom of the abyss (underworld). Onatha was the daughter of the earth goddess, Eithinoha. In Aztec myth we see Eurydice back as Xochiquetzal, who was abducted to the underworld by the serpent god Tezcatlipoca. It made them more or less goddesses of the underworld.

In Jewish myth we see Adam and Eve getting abducted to the underworld, the lower earth, by eating from a demonic fruit. In Aztec myth this happened to Xochiquetzal, who took blossom from the sacred tree, a flower, and was taken to the underworld by Tezcatlipoca. We do not have to watch this in negative frame, but in gnostic frame as a christic potential as these are the stages fertility goes through. We are talking about universal harvest principles here, how things are organized, how they are working in nature and in and throughout the spirit worlds. We have been shown the cycles of eternal life, but in this we need to find the center of it all. Adam and Eve went through a lot of condemnation, as the scribes of the Jews often put them down as sinners, who had eaten from something which supposed to be forbidden. Adam and Eve became a symbol of regret and guilt to parts of the Jewish community. In Egyptian mythology however we see the same sort of figures being put in a much happier light, as they were held as keys to understand and get through the realms of the underworld. Anyway, in many ways we can compare them with Orpheus and Eurydice.

Behind the abductions there were gods of the underworld, and goddesses, having their own laws, often deeper and unknown. Hades is the Greek god of the underworld, Pluto the roman form, connected to Februus and Orcus. The Hopi indians know Maasaw as their god of the underworld, holding the tablets of law, and gifted with many christic characteristics. There are a lot of parallels between him and the Egyptian goddess of law, Maat (in combination with the scribe-god Tath). There is

also links to Moses, the guide through the wilderness, as a symbol of the underworld. Both Maasaw and Maat are underworld gods, connected to justice, and Moses can be seen as a Jewish form derived from them. In Navaho myth the female substance has been subscribed as a black cloud, representing darkness and the underworld, and the male substance has been subscribed as a white cloud representing life and dawn. The underworld is the holder of all knowledge, and is the principle of fertility. That is what the woman is, bringing forth the man. So all the present day male gods have been derived from deeper primeval and even pre-earthian and pre-paradisiacal female gods. Maasaw can be seen as derived from the Aztec goddess of the underworld, Xochiquetzal.

Even when we see Adam as a deeper, more perfect Christ, because of his depth in dualism, playing both parts of the game, he still has to bow down to the Mother Goddess behind it all, his lover, his source, and at the same time his potential enemy. She has played the part of being his weapon, but she also tempted him, and co-assisted in leading him to the underworld, which some described as his fall, and even the fall of mankind. Xochiquetzal was the mother of Quetzalcoatl, the Aztec Christ, the feathered serpent, who would return at the end of times. She was also his lover at one point. In gnostic writings we see not only Mary as the mother of Christ, but also as his lover, in the form of Mary of Magdalen. Apparently in the underworld there are different sorts of laws, and gnostics usually reflect on them. There where the man is the enlightening principle, the woman is the endarkening principle, also taking a lot of knowledge away, in order to bring new knowledge. She is the transformer, and she can be seen as the positive element of hell, as a transformer. The female should be seen as a dark riddle, a cryptic substance, and as essential for the man to return to his source and to gain eternal life. In the upper world the male might rule as in an illusion, but in the underworld it is the female who definitely rules as the Great Goddess. And based on Navaho myth it is for the woman important to return back to her black cloud.

The fall to the underworld is an important returning theme. We see this in the myth of Adam and Eve, and even in the myth of Christ. The difference between Christ and Adam was that for Adam there was no simple resurrection plan. He had to stay in the underworld, the lower earth. From this viewpoint one can view the often bloody Old Testament of Jewish myth as a book about the underworld and not necessarily as a historic book or a book about material life. Often the stories were derived from earlier cultures, and these writings literally had to do with myth and the underworld. From Iroquois perspective Adam and Eve entered Hahgweh, the underworld where overwhelming fear, guilt, regret, despair and failure ruled, because the demon god (Datga, Hahgwehdaetgah) had called them. Onatha was in that sense their Eve, and became more or less the Queen of the Underworld. In this sense Christ has also visited this world, but Adam stayed much longer, together with Eve. Further on David can be seen as a warrior defeating the enemies in the underworld, and same counts for Moses. They all have their native American parallels and sources where they have been derived from. In Aztec myth the underworld was the womb of Xochiquetzal, where Coatlicue, the Aztec Mother Earth, devoured everything which lived. It was a drawing, calling force, like the voice of Hecate, for initiation in hell, the original primeval place of transformation. Hell-fire is in the Greek Roottexts the same fire as the fire of the Holy Spirit, and hell is a tool in Her hands to purify the saints. It is something we all have to go through, and in Ancient European myth Hell was the

guide of the dead, together with her dog. This is why we have to search for mother Hell, who was also called Holle, and had in ancient fairytale a positive function as the tester of hearts, and rewarder of the good. In that sense also the good go to hell, to become even better, and it is their reward, so it should be viewed as an even more important and more beautiful place than heaven.

For Adam it was a reward when he slid into hell, although it was entitled as his damnation. It was an honor for him to enter Hahgweh, the place beyond paradise, although he sunk down in regret, guilt, and failure. He had to cover himself as he felt ashamed, and partly a miserable life was waiting for him, but this was for his initiation in the deeper laws of existence, the hidden ones. This is why the aztecs worship the gods of duality, and there is a world beyond myth. It only has meaning as cryptic art, as soul technology. A woman became the cause of his fall, in order to bow down for his source again, which was not a man, but a woman.

It is not fair to the spiritual world to just stick to the code and language, the mythic etiquette, of a certain world order, of a certain government which took the victory once. If we want to play the game fair, we will have to go beyond it, and find the path of syncretism and origins, and in this finding the transcendental gnosis (hidden and higher knowledge beyond all things). The greeks used also the word 'daimon' or 'daemon' for knowledge, and demons were to them the personification of the gnosis, as in intelligent, divine beings. The Old Testament of the Jews is a different mythic world than the later New Testament, added by the Roman Catholics. The Jews often do not recognize the New Testament because of the many differences, so these are two worlds on their own. In the Old Testament Lucifer, the morning star, has been thrown out of the Jewish heavens, because of breaking Jewish law. In the New Testament Iesous (Jesus), also called the morning star, falls out of heaven, and comes in his crucifixion period under the Wrath of God, as in a rejection by Jewish law, both on earth and in the heavens. This is why in depth Iesous is Lucifer, and in the New Testamentic Texts it is also written that at one point Iesous turns into Satan and becomes Sin, and by this he gains the victory which results in his resurrection, and his acceptance by Roman Catholic law, which is a form of neo-hebrewism, having its power by many pagan items put together, by which the roman empire became big (semi-syncretism). All this is saying that there has to be a fall, there has to be a syncretism of some sort, in order to resurrect and become the saviour of many. Again we see the importance of the depths of dualism.

In Aztec Myth Tezcatlipoca can be compared with Lucifer. Even more important in this context is the story of Adam and Eve, as now this fall gets female qualities, in order to bring us back to the Mother God, the source of all fertility. As we have seen she can be found in the underworld. In the pre-paradisian Naka myths about the lower underworlds it is often about the Great Goddess of Hunt, and her attributes are fear, guilt, scorn, strife, despair, hunger, failure, lies, regret and remorse. In this she is the trickster goddess. But this is nothing but the security for her kingdom as in the cryptic complexity of all things. It is devoted to secure a tight path of initiations into Her existence. In our descension we will find that in the higher underworlds it is much about snakes, and in the lower underworld, where the Great Mother thrones, it is more about hyenas. There are many rituals to get from snake energy to hyena energy. The serpent is a mighty veil in the underworld where every shaman has to go through in order to awaken his deeper powers. The mark of the great mother can

only be received in great fear, as fear is a mighty guide for the shaman to get into the deeper frequencies of the underworld. Fear can also be seen as one of the legs of the divine (demon) hyena. Fear is a hormonal drug to cause visions, and is a sense of security. The other legs are guilt, remorse and sin. This is all to keep the duality alive, the art, which is the energy of eternity. You have to be in the claws of something to preserve yourself, to be transformed and to reach a strength to reach eternity. In this sense hell is the only path to eternity.

The heart of the hyena is hunger, and it's mouth is strife. Strife is also the root-meaning of the word daimon, as in 'divider', which is an essential force in organizing and analyzing, so in a sense a demon is a hyena's mouth. The neck or spine of the hyena is scorn, which is also an important christic element, as scorn is to expand syncretism. In this the parts of the hyena form the pillars of hell. Shamans who attempt to enter hell can get headaches because of these pressures, but they should understand that these headaches are actually tuning them into the frequencies of hell.

In the rituals, art, of becoming clean, it is very important to become 'unclean' first, all for the sake of syncretism. Uncleanliness was necessary to get rid of false gods, as in false cleaning systems, and it was important to plug into other frequencies, to get into contact with beings from another plane, as a form of getting information. In Aztec myth this duality was manifested through Tlazolteotl, who was a Justice Goddess who not only forgave sin, but also inspired sin. It is therefore of undescrivable importance also to become 'guilty' in our process of initiation. Tlazolteotl is the mother of Xochiquetzal.

There are several veils of guilt shamans and gnostics have to go through in order to reach places. This is standard, none of them can really escape from that, as it is a natural initiation process provided by the several goddesses of fertility. In this Tlazolteotl is not only the temptator and seducer to sin, but also the transformer and digester of sin, and is therefore an important trickster of law. She has complex ways to deal with sin, and even to give it a place in creation as a veil of security in her place. She is the goddess of sin and filth, but also the washer and the eater of it. In this she works together with her daughter.

She is holding a broom and a snake, the symbols of transformation, and in this sense also referring to Moses. She is this gigantic machine of the transformation of sin, by complex divine law of hunt and trickery, as she has her own ways to do this. In the Aztec month Ochpanitzli she is celebrated as the Sweeper of the Roads, as a doorway in the underworld, which also refers to Moses. Moses, like her, held a snake, which was the symbol of the divine, and under this sign he led his tribe through the wilderness, and established law. Ochpanitzli was the announcer of the war season, and war was on one line with birth-giving. Tlazolteotl was also known for preparing warriors for battle in the underworld, where also war-captives were sacrificed to her. In her role as war-goddess and as the One with the Two Faces she can also be compared with David, the hebrew war-king, who was both a saint and a sinner, and by others regarded as a god.

Hercules had to serve Mycene in the twelve labors, as a slave to receive punishment for his sins. One of these tasks was that he had to steal the golden apples from the

garden of the Hesperides. It shows another side of the myth of the garden of Eden. The apples could bring eternity, but also strife, as in a descending to the underworld. It worked the same as the hebrew tree of knowledge. For this Hercules had to approach the guard of this garden, which was Atlas, who carried the earth and the heavens on his shoulders, and also the underworlds. Hercules had to take over this job from Atlas in order to get the golden apples, as then Atlas would get them for him. By this Hercules got full possession of the apples. In the root texts of the hebrew creation story it is not just a tree, but a box, which can be compared with the box of Pandora, when opened it brought hell (transformation). The curse came free, but 'curse' is not necessarily negative, as also the god of war, Ares, means 'curse'. It is a tool of clearing, security, and a faithful guide on the way, when used carefully and thoughtful, as a medicin. It is a given fact in life that venom, another meaning of the name Ares (ara), when used properly, it is to save lives. The root texts of the hebrew creation story showed that the tree of knowledge made of the first man a servant of the ground (Mother Earth), comparing it with a marriage. Even the garden of Eden itself, where life began, the word 'gan' means in depth a defended, fenced garden of a bride, protecting the source of fertility. The first man calls his wife there Chavvah, Mother of Beasts, Mother of Hunger and Mother of Lust, which is the drive of healthy, natural fertility, untamed and savage. The first man or tribe was described as the captive of a natural dirt, apha, which also means swamp, as a captive of Tlazolteotl, the goddess of filth and justice. The act of taking is in the root texts also described as a marriage and as a capture, that is why the parallel story in the myth of Hercules is so important. A war act is taking place, the god of Ares gets released, and then the Hebrew root texts show that the tribes realize that they are naked, as in a lack of armory, and they start making the armory. Actually Adam is struck by fear and the act of hiding, chaba, also means 'becoming hard'. In Greek Myth the Gorgons guarded the tree of the golden apples, and whoever saw them turned to stone. Gorgons also represent armor, so this explains why Adam became hard. The Gorgons had a dualistic power as the double serpent (Coatlucue), as from their left side there flew blood to kill, and from their right side there flew blood to save. The Gorgons also guarded Tartarus, Hell, and they were ancient goddesses of wisdom (Libya). So 'turning into stone' by Gorgons can either mean they are arming you, or they just don't want you to come close. Their right side has the power to help people becoming hard for the battle, and their left side is to punish. And either way, they always had to destroy in order to create. Adam reached the Chagowr, which was the belt, the bondage, in it's roots also meaning fear and trembling. Also this part has parallels in the story of Hercules, as in another labor Hercules has to steal the leather belt of the Queen of the Amazons, Hippolyte. This was the belt of Ares, the wargod, her father. Hippolyte wanted to give him the belt, but the other amazons attacked him, so there was a war before he reached it to get armed further. In the Hebrew texts we see that after Adam reaches the belt, the armor, he gets driven to the east of the garden, but it literally means 'eternal bondage' (mikkedem legan), and this to Mother Earth, the ground he came from, so he was finally safe in her womb again.

When Adam has gained the fruit of the garden, he gets later on covered by skins. This can be seen as the shell of the fruit. Fruit means also meat in the root text, so it can indicate to a beast as well. In the Hercules parallel which has apocalyptic value we see that one of his labors was to skin the Nemean lion and take this skin, as an armor. The same we see when the martyrs of the apocalypse receive a white robe, when they call upon vengeance. All these events represent the golden fleece, the

shells of the golden apples. In another labor Hercules has to search for the red cattle of Geryon, which symbolizes the skinned beasts. It is a part of the process of fertility, also represented by the Aztec Xipe Totec. The predators who are warriors and hunters also have an Atlas task to carry burdens, to bear the underworlds on their shoulders, and this can happen when they get transformed into cattle. It is the call of Mother Earth also to be bound to her, to serve her. The tree of knowledge and the labors of Hercules represent the same : The path back to the mother womb. This is a very apocalyptic path as veils (shells) have to be cut. In the Labor of the Erymanthian Boar Hercules had to bring a wild pig back to Mycene. Pigs are symbolizing the womb, they live in the womb of the earth. It got finally tamed by ice. This is also what the Ragnarok in Viking Myth represents, the apocalyptic end-scene of darkness and ice is to bring order back in the world of the gods.

In Germanic myth the tree of knowledge was called Yggdrasil, the gallows (cross) of Odin. It was the path to the underworld, Niflheim or Helheim, where Hel Herself ruled, the goddess of fertility. As Hulda she was worshipped as the goddess of marriage. Hulda was also the goddess of hunt, the goddess of children, and she was an ancient germanic supreme goddess. She was also called the Mother of Beasts and of the Wilderness, as was Eve (Chavvah). She worked together with the hulders who were ancient hunter-goddesses, goddesses of temptation, who lured lost souls into the depths of the underworld, as initiations into the mysteries of hell. They were also the keepers and wardens of hell. In the Hebrew roottexts the tree of knowledge was also a gallows, as a sort of paradisiac cross where pilgrims could receive enlightenment. There are two creation stories in Genesis, not just one. The first wife of Adam is described in Jewish myth as Lilith. She did not want to bow for the man, and was sent out of paradise into the wilderness, where she became the devourer of children. We do not have to regard this as negative. She had become an intestine to and through hell, as a holy devouring. The so called snake of the tree, the gallows, in the Hebrew roottext was in origin an oracle, so it did not mean literal drama. Literalism has always been a form of materialism. In every form the oracle had been 'condemned' to eat dirt, as a way of transformation. This was all through the gallows, by which Odin, the Germanic God, lost his eye, and reached the source of wisdom, Mimir. So it takes an endarkenment to reach an enlightenment, from one dimension into the other. In her male form Lilith, the child devourer, was Moloch, and Cronos in Greek Myth, and Saturn in Roman Myth. In Greek Myth she was also called Lamia, a child-stealing earth-monster, to take them into the depths of hell. This was all to escape from the patriarchal world, where only men dominated. In this sense hell is the womb again. Adam had to bow to Eve who led him to Lilith, the oracle, again. For him this was a rebirth. He needed the Double Goddess, the Coatlicue in Aztec Myth, the devourer in order to make a new creation. The tree of knowledge is a call for the man to return to his female part. This part has to be awakened by the powers of hell, which is Her Womb. She is the woman laying in the river between the flowers, in the mud, slowly awakening, as she has been deeply locked up in the subconsciousness. The seventh day of creation was in the hebrew roottext also a day of destruction, from where a new creation came forth. The male had now to return to his original wife. In the first creation story he was called the zachar, the bearer of memory, and his wife was called neqebah, the piercer or expresser, which was the same as what nachash, the so called snake, meant : the whisperer, the toxic enchanter, the bringer of future. This was Lilith, and he had to return to it, in which Eve was an important medium. Both male and female have to return to the original mother source, the

womb of all, also sexually. And this is at first by discovering her suffering, and having a part in that, so that we will also rise with her when she returns.

Lilith was the tree of intuition, the primeval instincts, the tree of inspiration and prophecy. She was the cycle of fertility, the menstruation of hell. In her was the eternal life. She is trying to come to the surfaces again, looking for children to initiate them into the ancient mysteries. She is also the call to return to childhood, and she will protect children against the economic games of the patriarchal adult system, the financial insanity. Lilith does not bow for the male, but rather pierces him to initiate him, as was her original meaning as the Neqebah. She is to awaken his deeper memory. Adam was willing to approach this prophetic tree, as the original Zachar. There might have been a fall, as described in Jewish Myth, and gnostically there was this Lilithian War in which the first Adam, Zachar, tried to make Lilith, Neqebah, bow for him. Neqebah fled, and there was a day of destruction, sabbath. Zachar was an earlier Adam, as a behemah, a savage. So there was also a fall of Zachar, because he tried to rule over his woman. That was the true source of all problems. The tree was really a way to bring balance back again, and to bring the children into a new creation. The suffering was meant to open the deeper senses, and to connect to lost parts of the underworld. It was nothing but deepening the frequencies, digging them out. It is for a man case to find his woman back in this. If there was any sin, it was the sin of Zachar against Neqebah, trying to let her submit to him, in order so that he could rule over her. The tree of knowledge in this sense is the tree of restoration. And in this sense Zachar had eaten from a very bad fruit, in the first creation story, as he tried to destroy his mother, mother earth. Zachar had to go into bondage because of this, and this was why the element of snake was used, as a way to describe the rope, the sabbath of destruction. The third day of creation was in the root texts the day of the children. It was all to root out the threat of the patriarchal age. But the third day was but a ghost in the desert of patriarchy. Always would it suffer. The fourth day meant 'law' in it's roots, and represented the tree of the knowledge and discernment of good and evil, to which man had to be bound. From here Lilith came forth, as a device of punishment and reward. She was a judge, a weapon, and was made so that man could submit to her. The second day had been 'the day of dirt', and the dirt was good to bring forth the fifth day, which was the day of hunger, the Day of Tantalos. The hunger-creatures lived in poverty, in the wilderness, but close to nature, and they did not have the grotesque of the patriarchal threat. They were minimalists, and they were under Lilith's Law, the fourth day. Zachar was the destroyer of Lilith's law and made his own. The Seventh Day was the Wrath of Lilith, from which a new creation came forth, the second creation story.

The Old Testament should be seen as an esoteric, allegoric guide through the underworld. The sixth day was the day of the hunt. Here the male rebelled against the law of Lilith, the goddess, and through the seventh day one came into the second creation story, the story about the tree of knowledge, which is about how the male finds his way back to the goddess again. It is an allegory describing this journey through the ages, the eighth day. And through the fall, the descending into the underworld, one comes in the ninth day. In every age there is a patriarchal threat against women, and every age deals with it in it's own way. Like in the days of Noah, where the nephilim, male giants, ruled, the flood could be seen as a revenge of the goddess, meaning her menstruation. In the tenth day Moses can be seen as the restorer of Lilithian Law, directing to the Egyptian Goddess Maat, the Goddess of

Law. In this 10 days creation cycle the goddess will always heal herself. The male, who came forth from Her and who is just another part of her Being, will return to Her. And this all by the power of nachash, the oracle, which some call the snake, but which in it's depth a rope, or Ixtab, the mayan goddess of the rope, the goddess of the hanged men. It is a temptation no one can resist. We all are driven to the cross, as a return to Lilithian Law, the original order of divine Matriarchy, the primeval fertility cycle. From there the divine milk streams to make pilgrims an adept in the mysteries of the Goddess. Esoterically every fall is a deeper initiation into this. In Aztec Myth the month Tlaxochimaco was the month of starvation and hunger in order to approach the goddess. This period parallels the fifth day (period or age) of creation, the Day of Tantalos. It is Lilith Herself opening up her body when one wants to know more about the gnosis, as she is the Sacred Prostitute. And all Her nudity is just Revelation, Enlightenment, and meant to initiate. In this she is the many-breasted Artemis of Ephesus (Diana) or Mother Mary, who is described in the Angelic Texts of the Eternal Gospel, also called the Second Bible, as one of the seven spirits before Gods Throne : Metensia. In these texts also is described the apocalyptic mysteries of the seven divine nipples which are to bring back the female fertility principles of the Divine Key. It is only through the descension through hell that we can know Her, where we can unlock all the hidden, occult knowledge. The memory (Zachar, Zakar) is there, but has to be pierced open, which is the restoration of Neqebah, the original female (Lilith). We see the Neqebah in the form of nachash, the oracle, returning with another attempt to communicate with the man. In this sense she is a divine communication device, as the tree of prophesy. By this communication there is destruction and re-creation, like when the dirty waters (mayim) were divided, a spot rose, new land, on which the children could play. The tenth day or period of creation got it's peak in the Davidic Myths which was esoterically meaning the restoration of the Lilithian wars, under which the Lilithian gladiators were raised. David had a harem of women who all reflected different aspects of the Goddess. In his Psalms he is the Hebrew Orpheus. The goal of Orpheus is to be a medium for Eurydice, who he lost to the underworld. The son of David was Solomon who became famous as the king of wisdom. In the New Testamentic Book of Revelation, a Messianic text, it is about that those who have the wisdom will recognize the number sixhundred and sixtysix, the human number, which is a mark for those of the kingdom of the beast. This is not just meant as negative. The riddle goes much deeper, as through the paradox we can go back to the one who had wisdom, Solomon, and his number was indeed sixhundred and sixtysix. It was the number of his throne, and the number of his yearly goldharvest. It is the number of wisdom, and therefore a number connected to the tree of knowledge as a way of bondage to it. It is a number connecting us to the Mother Goddess of the Wilderness. The number leads us to hell and through hell in a positive sense, as a way of receiving the hidden wisdom, to find out about the healing qualities of all suffering, thus transcending all separation by the law of paradox and syncretism. All the racial differences will suddenly make sense. We do believe in the eternal war in that sense, but also in the eternal peace and harmony of all things, from an artistic point of view. The paradox, the contradiction, needs to be help up, needs to be accepted, and then we have to watch the deeper layer of it. The Eternal Gospel sais that even the Spirits of God fight each order in order to give birth and create. It is a Divine Game. Receiving the mark of the Mother of Beasts is a Solomonic miracle. It is the creation of land in the midst of the wasteland, in the depths of Ben-Hinnom. When the Goddess hunts after us and marks us, three times the sixth day, the day of hunt, which is three times to enter the third day, the day of



the children. The yohm shelishi is also the fork, the triad. In this the wisdom is revealed to children. It is the day of zera, which not only means seed, children, but in it's roots it means also scattering.

The Solomonic Mark of Lilith is the mark of marriage to the goddess, the original meaning of hell, as a fertility mark. It is the mark to have further access in her. In Jewish Myth and Gnosis there were three angels who had to bring Lilith back to Adam. Lilith made these angels as a sign of salvation for whoever had these angels imprinted. These three angels were the embodiment of the Lilithian mark : Senoy, Sansenoy and Semangelof, three times S, SSS. These were the angels of medicin, so the mark had in depth healing qualities. Also Eve was a mighty medium in bringing Adam back to Lilith, and she as well can be seen as the Mark of the Mother of Beasts.

The beast in the Messianic book of Revelation in the New Testament can also be translated as a savage, which is the primeval repressed age of matriarchy, as a woman rides the beast. She is called a whore, but this can also mean the Sacred Prostitute. There is an image of the beast, the savage life, which has to be worshipped. In the root texts here this image means empty space, nothingness, as a space of detachment, and the worship of it means to kiss and lick. It was the situation before the first creation story, as the tenth day waiting to switch over to the first day again. In this apocalyptic situation one either had to receive the mark or die. In the root texts it was said that those with Sophia, wisdom and interpretation, would eventually vote for the savage (beast). It is clearly how Buddhism today is organized, in their journey to emptiness, in which the keys of enlightenment can be given. Solomon is in this an initiator, as the well of Mimir. Sophia is the dream interpretation and the interpretation of visions, as the flood waiting on top of the tree, the Menstruation of Lilith. She is waiting there for ages, until being released again by the wise. She is the sister of Lilith.

The woman on the beast with seven heads is heading for the eighth head, the eighth creation day where the goddess is re-united with Adam. This will happen through Sophia, interpretation. Then it heads for the ten horns who will take the rule, representing the 10 restored days of creation. The tenth day is the day of the abyss, where the mark has led to, to the great emptiness, the void, the well of Mimir. The woman cannot just be watched as a negative force, as she is also in the roottext the woman of the secret doctrine (musterion). She is described as the mother of filth and mystery, relating her to the Aztec Goddess of Sin, Tlazolteotl, who was nothing but a goddess of justice. They are dualistic gods. The power of the Aztec pantheon was always the Duality, as in this problems could be solved, mysteries could be interpreted, and negativity and sin could be transformed, as a dirt eater. The dirty whore was a sign of Tlazolteotl's rule, as she was the savage mother, and she came with strategy. She brought people within her temptation in order to show a way out. She was the representer of the age of confusion in which the order of the goddess would be visible. In the root texts the one who had these visions, John, admired this woman. There was written something on her forehead as a mark, which in the roottext not just says the mother of the secret doctrin, but also the mother as the source, the well, the motherland (meter). Then she conquers as the Bride. The mystery of the Whore of Babylon was that she was a Duality of Syncretism, the guard of the secrets, the root texts and the esotery of it. She was the tester in order to

become a proper justice goddess, as a keeper of the mark. Therefore she can be seen as the day of Tlazoteotl, the fourth day of law. She had created the dirt, she had created the mark, and also the solution. Therefore she was an important part in the cycle of Sophia.

The Mark is for the shaman a way to enter into the depths of hell. The mark has three parts, three being the number of children, the triad. In Greek Myth Cerberus was the initiator of hell, a three-headed dog. We have to be pierced by the fork to enter hell, the sign of fertility. The woman in her restored form, Sophia, is the piercer, to awaken us to the deeper interpretations by synthesis. It is the work of the weaver. In this we can finally make a solid ground in hell, and build a Utopia. All things finally come at peace with each other, even through the art of eternal war.

The beast was put in power by 'Drakon', a mythological monster in the root-text, also a watcher. The mark can be seen as a divine inspirator, a device of communication and law, as the guard of hell. The mark is meant to bring the duality inside of us, the synthesis. Coatlicue is the Aztec Double-Headed Goddess of Hunt, as the portal to the underworld, and therefore she guards the sixth day, the day of hunt. The mark came to proportions when Moses received the Lilithian Laws in two tablets, and where he received the horns, or rays of light. Also the duality of the ark of the covenant refer to this, as a device to have communication with the Egyptian Goddesses, which it originally was. Akar was in this the double God as the guard of the Egyptian Underworld. In the root texts the tablets of law were to monitor and warn it's receivers (luchot ha'edut), as a security device. In Aztec Myth the Double God is also named Ometeotl. Related to this we can also mention the Double Goddess of the Greek Underworld Medusa, or her and her two sisters being the guards of the underworld as the three Gorgones. From them two sorts of blood flew, one stream for salvation, and one stream for damnation. They were the judges of the underworld. In the Esoteric Gnostic movement Charagma is the three-headed goddess of communication. When someone watched the Gorgones they turned into stone, they became hard. Sometimes this was for warrior armor purpose, to raise an army. That is what the mark in depth is all about. It is also related to the Adamic (Heracles) receiving of the Belt. In the Messianic book of Ephesus this belt is described as the Belt of Truth, which is the Goddess Aletheia in the Esoteric Gnosis. The Breastplate of Justice is the Goddess Dikaioisune. The Goddess Pistis, Faith, is merely in the root texts a Tax System or Circuit as a life of Sacrifice in order to come any further. She is described in the book Ephesus as a shield. The Goddess who rode the beast with many heads was Meter, who brought them all together, as the Sacred Prostitute. She is also called the Great City (Polis Megale), which means in it's roots Stricter and Severe. In the confusion and chaos the beast brings there will also be the tight order of the Goddess. The woman riding the beast is in the root text a wife. To drink from her cup of filth means to interpret, and is to become an adept in her mysteries. The filth was the menstruation blood, Sophia, the bringer of visions. Sophia was also a Double Goddess, as Tlazoteotl was. Her other part was Lilith. It was the power of the second creation day, where the dirt was divided in two parts, in order to bring in a third part, that which was covered and hidden. This was also the reason why the Sea of Moses, where Lilith lived, was split, and this was also the reason why the ark of the covenant had two parts, two guards, and it was why the Lilithian Law had two tablets. Moses was driven by the Double Egyptian Goddess by who he was saved. In the split the Sea of Moses could create the wilderness holding

the promised land, the land of Lilith. In this sea there was a dimensional shift going on in the underworld, leading them in deeper. The Island of Lilith leads back to her source, the Sophia. Sophia Herself rules over the second day, the day of filth, as the Revealer. The first day, the day in which duality was created, was the day of Meter. Everything was divided into time, and that's why she became the Goddess of Time.

The Goddess Pistis, Faith, was also the Goddess of Hunger and Tax, and ruled over the fifth day, the Day of Tantalos. In the Esoteric Gnosis the Sea of Moses in the underworld was surrounded by Egypt. In this Sea in another dimension there was the Island of Lilith, representing the Earth Core and South America. One has to enter this island to search for the sources of Sophia. Polis is the Goddess of War, and all the initiations build up to be able to access Her arena, Her city, the eternal war. Everything is preserved in this. The tenth day is the day of the abyss, the age of war, ruled by Polis. It is where the Lilithian eternal wars are restored. Under David Polis raises warriors, gladiators. Through the Lilithian Wars under David the Solomonic Wisdom came forward, as the wings of Sophia. The Sword of David was the key to open this temple, the temple of 666, the number of Solomonic Wisdom and Rule. The Key of Solomon can be used to open the sixth day, the day of hunt, the temple of Coatlicue. Then the balance between hunt and war will be restored, as the two servants of law, in order to raise a divine tax system. There will also be a balance between law and tax, between Tlazolteotl and Pistis. And then the key of further Esoteric Syncretic Alchemy will rise.

From the day of Sophia, the split in the menstruation blood, a children's world will rise, the world of truth, guarded and guided by Aletheia. Law and tax are her servants, but these are all parts of Sophia. She is the elixir of eternal life. The tree in the paradise represented the female cross to return to the goddess by initiations, and to have access in the underworld. In Inca Myth this is called the Chakana. In Mayan Myth the goddess of the gallows, the goddess of the hanging, is Ixtab, as a guide through the underworld. The terrible overfocus on male gods has repressed the goddesses. It has repressed childhood, but goddess worship has stayed throughout the ages. The Chakana, the Inca cross, has three parts, as key to the underworld. The Chakana means 'to cross'. It has twelve corners, representing the Cycle of Time. It is important to restore the Female Cross, the female initiation device, as it is our fertility. The Christic element has been overrated, while the female cross became a box of Pandora. Those who follow the esoteric syncretic path will find back the Goddess in all Her Glory. They are willing to suffer in order to see Her secrets, that which was hidden. They have just awoken, and they don't want to get lulled into sleep again. They rather feel burdened and pain than nothing at all. They want to feel the heart of the Goddess. They want to enter Her womb again to become child again, to escape from the adult world with their economic games of death. They have awoken from death, in order to face the depths of Hell, Her fertility secrets, and the marriage to Her. The Christic Element has plagued them in their dreams, focussing the attention on the male all the times, the sufferer, instead of the Law of Suffering, the Initiation Truths. This was why they first had to switch over to the christic females, in order to come to the source, the Law itself, as the Truths of Fertility. They have broken the male magnet, Mercury, by entering into the void, the copper age. In the journey through the underworld the shaman has to restore the body of the goddess, by defeating the male powers who kept her imprisoned. In this the shaman has to go through her veils. Even in the male himself, his female part, the fertility, should rule.

In the age of patriarchic supremacy the male part ruled, abused the female part, and all went wrong. Now how could the male part so wrongly and illegally come to power ? It was because of the separation between the female and the male. The female was originally a crucial part of the man, as it should be. But there were suddenly lies spread that men supposed to be stronger than females, and men should be men, without a female part. This was a definite separation, and females got degraded into slaves and helpers of the male. There was something terribly wrong with that. Also the love between females got degraded as the abusive and dominant male powers feared women would come together to take their rule back. And so the female part got thrown out of the park of the male body, to stay outside, and only the man was allowed to enter her. This is a very tragic and sad story. It all started with the destruction of the female breast and the framing of her genitals, in order for the male to let his muscles grow to store there the stolen female powers. The female was the warrior part of the male, but the fallen male powers exchanged it for business, money. Money is another fallen male power which stored stolen female power. The Age of Mercury has led to this, in which Zachar, the very first Adam, robbed Lilith, the first Eve, of her cyclic power in order to rule over her. She either fled or was put out of the garden, as she didn't want to submit to her husband in that way. She was supposed to be his weapon and his strategic mind, also to pierce, initiate him, as to protect him from losing his childhood. She had to open him up to the secrets, to reveal Herself to him as the goddess. But Zachar was not open for that. In Myth this led to the castration of Zachar (Mercury).

A male must allow the Goddess to pierce him in order to return to his childhood (memory) again, and to the esoteric depths of it. This in order that he will not rule over the goddess by his dormant fallen male power. Her tree in the paradise means the carpenter in the root texts, as she is the one who has to construct the man by her initiations. The fallen male power could get the rule because the male was sabotaging his child part, so it is important to travel back to the third day of creation, the age of the children. The child part had always been the interpreter in the male, a translator, as a bridge. This part was put over him also, under the guide and guard of the Goddess.

#### The Divine Hierarchy

The Goddess
The Divine Child
The Male

In this the Divine Child functions as a mark through which the Goddess communicates with the man. The power of the man is a potentially very dangerous power which can bring deceptive illusions. This is why the man has to stay under the rule of the Goddess and the Divine Child. If not, then there will be revenge in the form of Lilithian Wars, until everything is balanced again. It is for ages that Lilith has raged against the authoritarian patriarchs, and she has with success exposed their lies. In this age she will continue to reveal her secrets to the mystery schools. Only with respect and honor to the Goddess and the Divine Child, which is the symbol of Truth, a male can come to his purpose. In syncretism he has to find these parts back in himself and to awaken them.

Mercury is a terrible poison, much used in the medical world, to symbolize the fallen nature of the unbound male, separated from his goddess part and his divine child part. By this the male lives in the illusion of power, control and riches. But the truth is that he has been castrated from his divine vision. The nipple represented the menstruation cycle, also in the male. The muscle represented the mercurial cycle, also further represented by money. When Zachar fell into the shabbat, the age of sleep, he had eaten from the mercurial fruit, to get power over his wife. That was the promise, but it was a trap, and he fell asleep, and the destruction of Lilith came over him. The male is still often in this illusive sleep induced by the mercurial serpent. The goddess is the only way out, when he finds his divine child back. He has to be reborn in her womb, in the eighth day. The seventh day, the Wrath of Lilith, is in the root text the day of rest, joy and destruction. It is a trap set by the Goddess to deceive those who try to quench Her, inducing sleep. It is the realm of Bacchus, the roman trickster god. In this illusion people follow the lies of a false media (Mercury). So how to transmute or break through the mercurial veil ? It can only be done by the menstrual cycle. In this the goddess of roman mercurial fertility, Juno, is a potentially very dangerous force in the esoteric syncretic alchemy. Juno is the womb through which Mercury could turn the divine hierarchy upside down. Also the roman goddesses of cleanness, Vesta and Hygeia, are a part of this cycle. Vesta in the sexual area (virginity, chastity), and Hygeia in the medical area (health, hygiene), on the base of sleep inducing poison (Mercury), to cut off the goddesses of the savage, natural age. These potentially dangerous goddesses had to empower Mercury. These are spirits of deception. Lilith uses the mercurial cycle as her weapons, as arrows on her bow, in war and hunt. It is a deadly dance. If she makes one wrong movement she is dead, but by Sophia she stays disciplined. She rides the mercurial beasts as the Victor, Nike. We can only come through the mercurial labyrinth by Sophia as our guide, and by the war arts of Lilith. It is a process of weaving and by receiving the menstrual armory. The mercurial veils in the temple of Sophia are shifting like mills. How to deprogram the mercurial mind ? It is by discovering Sophia's ark, the Polis, which is the ruler of the tenth day, in Her temple. The Polis is an arena, the eternal war, the ultimate protection and immunity. It is related to a classic suffering, a necessary disease, as a fire in which the Laws of Sophia, the Lilithian Laws have been revealed. It is the shockers on our hearts, to warn us when there is danger. It is a system of alarms, working by fire. Polis is the heart of Sophia, the maker of dirt, to reveal the purity. Through Her ark we get access to the underworld of children, the world of Aletheia, Truth. In this process we get re-united with the Divine Child and the Goddess. The economic and monetary veils are a part of the mercurial veils, same as the muscular veils. But with the help of the Divine Child, you will get through. There are also the veils of media, and that is why it is important to learn to communicate with the Goddess, in order to quench these voices. The Goddess speaks by lights and visions, but she can also speak by darkness. It is important to learn how to recognize Her voice and to discern it from the others. The ways of money were to simulate fertility in a venomous way by those who were castrated, but in this the true fertility will be revealed. Sophia has ways to imprint Her laws. She is the sun in her temple with the flaming menstrual sword. She is the flaming sun as the Tonatiuh, the center of the Aztec Calendar. She is also Ra-Astarte, the Sun of the Underworld. She is Eros-Nike as the revealer of the flames of knowledge. She is Cupid-Aletheia as the maker of breasts. The only reality is the Lilithian Reality and one has to wake up to it by the Lilithian Enlightenments. We are living in a Lilithian Vision, Her Labyrinth.

# The Mystery of Tlazolteotl

Guilt is a very cryptic emotion keeping us connected to the goddess. It is her way to bring us into Her law system, to judge our old nature and giving us a new nature. Guilt in that sense is not necessarily negative or real. It can be the playfulness of her initiation systems, in her temptful art to draw us in, very abstracted. There is even spoken about a holy guilt. She can claim us totally for herself by this, as her prisoners of law, in order to protect us against false law. Later her masks will fall off when she shows us the esotery of it, beyond the myth, when her veils will fall off. Surrounded by misunderstanding She created the Old Testament and the New Testament, which was a war at the same time. The voice of the Goddess can be heard in it, and it is all Her code, She owns it all. When we look at the dualistic Tree of Knowledge, it was to bring guilt. Everyone will be tested by this tree. In Her play, from Her point of view, she lured the male in a trap, as he dominated the earth. She led him to the belt of fear in the original root texts, and She, as the mother goddess, became an object of dread, as goddess worship could lead to eternal damnation under Jewish Messianic Law. Of course the trap of the goddess was to help the male. The goddess wanted to bring the male back to his inner goddess being.

It is in this eternal war, Eris, the goddess of strife, that Lethe, forgetfulness, comes forth. Eris is the mother of Lethe. By the forgetfulness you see things from another side, as the mirror of Hermes, or the smoking mirror of Tezcatlipoca. It brings dualism, and it brings new polarities. This is how the dual aztec goddess of law, Tlazolteotl, establishes herself. The ritual of guilt is a process of marriage to the goddess. In this she also destroys real sin. And in this point of view, Her view, the eternal damnation needs to stay as an all-absorbing, transforming security force, so

she even guards the riddle of Calvin, not as in a literal calvinism, but abstracted, with a completely different meaning. In the esotery and the syncretism Calvin suddenly gets value again. The guilt is a way the goddess uses to get our attention and to let us hunger for justice. In this sense we are Her slaves of guilt, in order to get freed by Her laws, to become Her slaves of Love. It was not a kidnap, but a deliverance. She was the spy and the chameleon. She used strategy to get us out of our traps, by making another one. This can only be understood by the esotery and the syncretism. In this the tree of knowledge is very important, as it binds us to a war, to a marriage, a bond strong enough to lead us out and to cause Lethe to stream, forgetfulness. Both fear and guilt is important to get free of controlling mind-traps.

A tragic event happened in history. Long ago it was the Mother Goddess, the Double Goddess being in charge of the universe as in a tight matriarchy, as in a children's kingdom, the third day. This third day was ruled by Lethe-Aletheia, the balance between forgetfulness and unforgetfulness, truth. It was from this form that the male rose, but it became corrupted. Lethe-Aletheia got dethroned by the likes of Saturn, El, Cronos and Moloch, the child devourers. Then later they got dethroned by the New Testamentic Age of Jupiter, Zeus, Jesus and Lucifer. In this process, Hulda, or Hell, the goddess of children, got demonized. She was the bridge between the third day and the fourth day, the day of Law, the world of Tlazolteotl. It was originally the Mother Goddess, the Double Goddess and the Divine Child who had the Law.

Hell was in European Myth the goddess of children, fertility and marriage. Demons were in old Greek Myth the guardian angels. In the sea of Lethe, nothingness and forgetfulness, one had to fight against the shark of matter which lived there. By overcoming this shark one could enter in the depths of Lethe to meet the treasures of Aletheia, unforgetfulness, memory and truth. The first age was the age of the mother, Lethe, in which the guardian spirits were the lethians. Lethe was the fire-water or 'waters of light', related to Orion, which means Urine. In Hebrew these spirits are called the mayim, which were related to the sources of creation. They were violent and dangerous spirits, and they were related to the fertile seed. They served Mother Earth, they were warriors and hunters. Then the Age of Saturn came, the age of the Old Testament, of El, Jahweh, which was Cronos in Greek Myth, who was eventually dethroned by Zeus, Jupiter, Jesus, Lucifer, in the New Testamentic Age. Saturn demonized the lethians, more or less, and in other esoteric versions he just hid them. The guardian spirits who took the lead were the demons. In Greek Myth demons are usually described as guardian angels, and they fought against the kakos, the evil spirits in Greek Esotery. Since the coming of the Roman Empire the original orders got lost. Angels took the lead, and fought against the demons of the old orders, while the lethians, the original angels, were bound in forgetfulness, which was the curse Mother Lethe bore with Her, as a Goddess. However the cycle will soon connect to Her again. She comes from a deep pit and will eventually flow over into Her Aletheia form.

The event of Saturn taking over the Heavenly Order was a classical moment. He was eating the children's world, devouring the children, like Moloch did, as a first step for the male to come to power. The second step would be the Jesusian strike. These events had paradoxal meanings and values. It was the several periods Orion had to go through when he lost his eyes. In Hebrew he was Samson. In his journeys he had to search for the god of fire and paralysis, Hephaistos, who could restore his sight by

the powers of Helios, the sun. But the fire he would get to restore his sight and memory, after having been thrown into Lethe, would bear the curse of Prometheus with it, that it would also fetter him and eat his body away in order that it would grow. This is why Orion was sometimes described as a giant. The price he had to pay was that he would have to be bound for Lethe, as in a marriage. But this would result in his encounter with Aletheia. Orion would have to go on the same path as Hephaistos, Vulcan, the crippled path. This was important, so that the Mother Goddess would take control again, by overcoming the fallen male. As Orion-Orpheus Orion would restore the art again, and childhood, the whole children's world, and the control of the Black Mother Goddess, from which all life came forth. It was not just a hierarchy from outside, but it was inside. The Black Mother Goddess, Lethe-Aletheia, was also a part of him, a central part, and should be that of everyone. And by this the male could ascend into a more hermaphroditic presence again. The Age of Saturn flew over into the Age of Jupiter, even falling deeper into an Age of corrupted male power. The cobra had given its torch to a lion. But Lethe had always been the Age of the hyena and the goat, and would get it back. And the lion would bow to this, like Jesus had to bow down to the Holy Spirit, the Mother God.

The original evil in Greek Myth was Kakos, who was also an evil fire-breathing giant, and the kakos were the evil spirits. Kakos was eventually conquered by Hercules. The story went that Hercules had taken red cattle from Geryon in Erytheia, Spain, to fulfill his mission. Kakos had stolen a part of this skinned cattle, taking them to his cave by their tails. Kakos was the son of Vulcan. He was described as a thief, who had broken the law of Zeus.

In Hebrew Myth Lethe was called Lilith, which was in depth a child devourer and a male-ensnarer. In the strategy of Lilith there was place for a patriarchy, as she wanted to set the corrupted male up for some great expose. She knew that the higher the corrupted male would be able to rise, the deeper he would fall when his kingdom would come to an end. Lilith was a more strategic part of Lethe. Of course Jahweh and Jesus were in depth nothing more than expressions of Kakos. In the esotery it is well-known that the attributes of Jesus were to veil the attributes of Lethe in the process of initiating Orion in her temples. The thorn-crown veiled the scalping, to balance male power, and the scorn-robe veiled the muscle-piercing, to prevent that male power would ever dominate female power. It was all the fight in Lethe against the shark of matter, the jaws of matter, the manifestation of the corrupted, totalitarian male power, the powers of the kakoses. The demons battled against this, and earlier, in the Age of Lethe, the lethians battled against this in a more pure way. For a demon it was important to return to the lethian form, to not end up in a trap of kakoses. The muscle-piercing was guided by Hephaistos, the crippled smith-god, in order to give Orion his sight back. By these strategies Lilith would throne as Lethe in Hell, the children's underworld, again, and would turn it more or less into a heaven for many. She would throne as the Hebrew and pre-hebrew Tlazolteotl, the goddess of Law and Seduction, to keep them all safe within her temptation. Here she would show her many faces as the original black mother goddess.

It was in his travels that Orion had to become like Hephaistos in order to get his sight back. Hephaistos was married to Kharis, the goddess of grace, beauty and the shining veils. He had to travel to the land of the golden fleece, Colchis, where he would be armed by Kharis and Hephaistos, and where he would be healed by the



first rays of the sun, Helios. But in this he would have to overcome the necklace of Hephaistos, which was sent out to kill all evil offspring of wrong contacts, also called the necklace of Harmonia. Also he would have to overcome the throne of Hephaistos, which would kill all unrightful leaders. The prize would be that he would become Hephaistos, to marry Kharis. Hephaistos was the creator of the woman, so he would be the key to bring the woman back in her original place. The divine woman is the weapon and hunting gear of the male, created to guide and guard the male. The approach to the tree of knowledge was the call for a divine hunt and war, in which the male needed the divine woman. The divine child would mediate in this. It is for a man important to seek for the charismata, in Greek Myth called the Graces, the Kharites. These are the senses of love, one of them being Kharis. To come to Kharis Orion had to come to her sister, Pasithea, first. Pasithea meant possession as in a bond, the wedding with the divine. It also meant hallucination, and she was married to Hypnos, the god of sleep and dreams. Pasithea meant in depth the Divine Child. Thalia represented the richness of the charismata, meaning the blooming, and she was related to the banquets, as in a deeper esoteric digestion. The weapons were designed that they would first conquer the male himself, in order that no corrupted male power would rise, and so that he could not be a threat to the woman. The veils of illusion however showed an empire in which the male ruled. It was a trick of Hephaistos, his throne, to lead false male leaders into a trap and let them fade in Lethe, Lilith. Orion however was armed by this, but became paralyzed, crippled in spasm, like Hephaistos. He became the sun of the world. Samson had been initiated by Delilah, and lost his eyes and freedom, even his life, in order to let the heavens rest on his shoulders. It was the road to Kharis and her sisters. By this he could destroy his enemies. Orion destroyed Kakos.

Tlazolteotl, the dualistic goddess of aztec justice, reflected in the duality between the Old and the New Testament, which she had created as Her veils. It was veiling Her dark, native body. In the gospels it was Jesus holding the cup, surrounded by his disciples, celebrating the Holy Supper. It was a gathering of males, the ruling patriarchy. Nonetheless it was a set up of Tlazolteotl to protect her body. In the Apocalypse it is the Mother God holding the cup. In pre-atlantic myth the mother goddesses were holding the cups by their feet up, which was also represented in their statues and art. In these cups, representing earth, there was rebirth. There is also in the gospels the mystery of the prostitute Mary Magdalene kissing the feet of Jesus, crying at his feet. Through the veil it will become the opposite that the male will fall back at the feet of the Goddess. This is the dualism Tlazolteotl stands for. She had a lust in creating these illusions to protect her kingdom. Nonetheless we will have to find our way back. All the mysteries about a man healing the blind are hiding the reality of the goddess who made men blind, in order that they would not find Her. In the Apocalypse she is revealed as our enemy, and She is. But She is also the initiator. She is a trickster, one who leads us into temptation, to get us out. She is as a mother calling for her children, and uses for that any tool she can find. This is why she is a potentially dangerous and venomous goddess, but not in the negative sense. There is no mercy for those who seek Her face, there is no forgiveness. She marks them with guilt, with an eternal damnation, all to get them out of a false holiness. She doesn't mean to. She is cryptic. In this she will reveal Her justice system. First she makes slaves and captives, first she deceives and tricks, in order to show them the treasures and the truth. It is an abstract art. It is a game. Only esotery can explain the depths of the pits of religion. It is a work of alchemy and syncretism. She thrones in

the amazon portals of mexican myth, the Aztec Key, and all the other nations are her clothes. Her body has been well-preserved throughout time, by her dualistic trapperies. She is a hunter, a farmer, a warrior and a trapper. She has created good and evil for a reason, as an art.

For a christian mystic it is important to go beyond all the salvation facts given. After being reborn by accepting the Christ, Jesus, and after receiving the Holy Spirit and being bound in the Spirit, it should lead back to a much deeper and long forgotten Christ, Adam. When receiving Adam for a rebirth and baptism in blood, it walks parallel with the saints who have washed their clothes in blood, in the book of Revelation. Adam was in contact with the entity representing the original forms of Everlasting Damnation, which was a positive state of healing and pruning. Hell was in ancient times a Goddess, a Supreme Mother Goddess of fertility, the guide of the dead. Everlasting Damnation is a map for the esoteric saints who come forth through the Adamic Mysteries. They receive Everlasting Damnation in order to get bound by Her. John worshipped this entity in the root texts of the apocalypse, in the book of Revelation. The bondage to Her is described in the Bridal Mysteries. Hell is the Bride. It is the only way for a christian esoterist to return to childhood again and live forever. There is nothing more prejudiced, judged and misunderstood but this Entity called Everlasting Damnation. The martyrs came forth from the Everlasting Torment in the book of the apocalypse, and it was their only way in. Everlasting Torment is a state of mind which has to be understood, in order to let it be heaven. It is just the pain of awakening, the road to enlightenment and detachment. It is a process of evolution. By the Bridal Mysteries she will show what it is, by the wedding gifts, and she will turn everything to gold. She is dualism. There is a work to do for a christian mystic, to work in Her garden, in which she will show the treasures. It is a work of digging her up. In this the christian mystic will find the hellians, the pre-original angels of Her, Her personal guardian pre-demons. She is the pre-original mother goddess of all. In Adam we will find Her. Adam represented the original dualistic god and anti-god. Lilith created Her lower forms in order to express the dualism. Adam received Everlasting Damnation when He ate from the tree. His mouth started to burn and soon He was in this precious fire, by which He could descend to the lower realms, going through the veils of the goddess. Even Jesus received Her when He died at the cross and descended into the underworld, which would eventually be the secret of His ascension. Jesus had to receive Everlasting Damnation and marry Her, in order to work. It was the Law of Fertility, the Lilithian Law of Sacrifice. He had to bow down before Her to be filled by Her, in order that she could raise Him high, through the Easter Mysteries. He had to receive Hell in His heart to be bound by Her, His mother, that which was forgotten. This was the will of the Father.

For a christian mystic it was important to receive the Holy Spirit and then to strive after the so called gifts of grace, the workings of the holy spirit. Eternal Damnation is this Work Spirit, the forces of fertility, in order to make life fruitful. This is why the bridge between these two entities is so important. In native esotery hell is related to inferiority as an act of humility. This is why for a christian mystic it is important to receive hell after receiving the holy spirit. In the gospels when Jesus received the Holy Spirit He was led to the desert, to the wilderness, where he was tempted by the devil. He had yet to have an encounter with Tlazolteotl, the goddess of temptation. This came to it's peak when Jesus was tempted in the garden of getsemaneh. He eventually was crucified when he took in the sins of the world, the goddess

Tlazolteotl, the goddess of sin, and became sin itself, as in a marriage to Her. He was humble at Her feet, and She eventually graced Him with the gifts of ascension. We see here the necessity of the marriage between descension and ascension. When Adam went through the tree, and in the root text and greek myth the gallows and the box of pandora, he went through the same process. Eternal Damnation is a sweet spirit of knowledge and wisdom. She knows the necessity of pains, troubles, temptations and guilt. In his trip through the wilderness to the gallows, Jesus became aware of this, where he found the womb of the holy spirit he loved. It was a sexual act. And the birthing of a new church was the result. Jesus loved Eternal Damnation, he loved Hell. He knew Her. He would do anything for Her. He fought for Her, but He also feared Her. He found out about the sources and forces of Eternal Damnation in the depths of the wilderness, and it was already too late, as She dragged Him in the depths of her den. He was tempted to stop this process, but He didn't. He could call angels to take Him out of it, but he didn't. He was willing to pay the price. This was His Bride. She would lead Him to the land of the good gold. She would lead Him back to His Adamic nature, through the Adamic mysteries. He was ready to receive His Eve.

He poured His Spirit on the church, together with the gifts of Eternal Damnation, Her very nature. It would stir up an eternal war, as she is a warrior. It would stir up an age of martyrs, the age of the Great Tribulation, of the Apocalypse, all in order to reveal the secrets of the ages. He was ready to show Her, riding on a beast. She was the divine mother and whore, and then she would be shown as the bride, as she is this duality. She is her own enemy. John adored this creature, as it would reveal the heavens. It would be a marriage between heaven and hell. Both Adam and Jesus became bound to her tree. She was a cryptic wardance, to contradict and to confuse, in order to create. Also Samson fell in this fate and lost his eye, as parallel to Odin and Orion, as a path to find wisdom. Paul was imprisoned by Her, through which he wrote his esoteric letters, derived from Greek Myth. She was called to divide people and put them apart.

In the Davidic Myths we can see Tlazolteotl in the form of Batsheba the temptress. In Jewish legend Satan comes as a bird to David. David tries to shoot the bird, but shoots the screen behind which Batsheba is bathing, and reveals herself to him. Her name means daughter of the oaths. She seduces David, who makes her pregnant, and she becomes his wife. This has great consequences, as a curse hits David. She represents the Bride, Eternal Damnation, as a justice system. Therefore she is closely related to the apocalypse. She eventually brings forth Solomon, and his number sixhundred and sixtysix, the number of his throne and his yearly goldharvest, and the number of wisdom. The myth and legend of this religious event reflect the manifestation of the wedding ceremony between Adam and Eve, but also between Jesus and Hell. It was a creation of guilt, in order to enter the underworld. David, Adam and Jesus all had to submit to Sin and Guilt, becoming mortal, in order for the eternal law to be revealed. There was no escape from that, but with the difference that it was a positive event. There are several ways to approach sin, yet they are not necessarily sinful. There is a divine path in this, as they are multi-interpretable archetypes to describe and illustrate the situations of existance and mankind. Batsheba made of David a slave of his desire, by the marriage, which led to a great downfall in order to gain the victory : the birth of Solomon, the king of wisdom. It was a Sophian child, sensitive to the art of syncretism, as he took all the gods and

goddesses of his wives to give them a place in the temple, and showed the world the wisdom of dualism, parallel to the Aztec religion.

The esoteric christian has to fall into the hands of the temptress Batsheba, even when there will be guilt on his life coming from society. It is in order to reveal the syncretic powers of the goddess. To receive the mark of Solomon is the crown on this contact, and it will be manifested by wisdom. Batsheba is the mother of esoteric divine sex. Without Batsheba Christ will not return and will not find his bride. She is the bridge holding the seed. The key of life is in her hands. Batsheba is the war-chariot, the war-vehicle and the weapon of David, the warrior-god. First he was destroyed and judged by this weapon himself, in order that he could later use it. It led him to the Solomonic realms for wisdom. In this sense David was the first beast coming from the sea, and Batsheba the second beast coming from the earth, in order to bring the mark of wisdom. Under this sign eternal law would be revealed, like the two tablets of Moses. The wargod, David, was captured by his own lusts, which was the age of the pigs. In this, Batsheba is the initiator of war, the war-seduction, as the hyena of the cross, tempting the Christ to wage war in the underworld. In this she is the Warrior Bride. All soldiers have to be reborn and baptized in the blood of the enemy and in the blood of their war-leader, the davidic christ, to be equipped. It will be a war church. Their seed, blood, sweat and tears are essential for the Batsheba Spirit to bring forth the Spirit of Solomon. She is the divine whore and mother of wisdom, of all secret doctrin. Hell is to establish law for the children.

A part of Batsheba is Delilah, the trickster and betrayer, who seduced the judge Samson and gave him in the hands of the Philistines, his enemy. They pierced his eyes out and brought him in the depths of their temple, where he was bound to the pillars on which the temple rested. Samson could force the pillars in order for them to break, and although he died by this, he also caused to kill more enemies in his life than he ever did. Delilah is therefore the Batsheban cause of Victory, and expose of the enemy, as a central force of the revelation. She is the unveiler, as the Batsheban sword, the Sword of David. She is the force of order in the temple, a well-preserved part of the Bride of Christ.

Before there were any paradises, there were hells, in positive sense, as in children's empires. The pre-paradisian Naka myths are about these hells. Here we can find back the roots of the Batsheba and the Delilah myths. The striders were a pre-amazonian tribe and empire of women. Hatar, as a proto-type of Samson, was tricked by Tallah, a strider, and was put in a torture dungeon, deep in their temple. Lodit, a poisonous frog, offered herself to Hatar saying if he would have sex with her, he would die, but she would bring forth so many poisonous frogs that it would kill the striders. Hatar refused, but then Lodit raped him, which killed him and eventually the striders by a plague of poisonous frogs. In some versions it was a poisonous fly, or a poisonous spider. A certain version is that Lodit rapes Hatar three times. First as a poisonous frog, then as a poisonous spider, and finally as a poisonous fly, by which he dies. In other versions she sends these creatures to him, as being the goddess of venom. Tallah is the proto-type of Delilah, a much earlier form, and the secret of Delilah's power. Behind Batsheba we see Beher, the wife of a king. Another king, Laxar, once saw her bathing in a lake, desired her, and wanted to marry her, but he first had to kill her husband, which he did. Then the kingdom of the killed king swore revenge, and waged war against Laxar. Laxar brought doom over this kingdom

because of this. Because he was very cruel to the people of Beher, she killed him one night in bed by a knife. Laxar was the proto-type of David, the amorous war-king, and the Batsheba curse finds it's depth in the Beher-myth.

## **Ragnarok and the Age of Wolves**

Angrboda is the mother of Hel, Fenrir and Jormungandr. Her name means trauma, coming from the German word 'traum', which is dream. This is in classic German and Norse mythology. Odin was burdened to be the Great God. In very ancient days, in the matriarchy age, Angrboda was the Great Mother Goddess, the chief of chiefs, but since the patriarchy age came up, they tried to demonize her, and they tried to cast her out of the pantheon. The problem was that Odin was burdened with being the Great Father God of the universe, while he also had two brothers, Vili and Ve, who were much more skilled for that task. Vili and Ve were of the Vanir, the fertility pantheon. However, Vili and Ve could only be excellent father gods when they would be raised by Angrboda, and having Her as their mother, and if She would be the Great Mother Goddess of the Universe. That was the Angrboda matriarchy. Another case of overburdening a god like this is in Germanic mythology the Wodan case, where his brothers Willo and Wih were cast out, who were actually more capable of having a leading function. Still Wodan can be seen as more capable than Odin, from which the title 'God' came forth, and Wodan can be a mighty god under his more capable brothers. In this Wodan shouldn't be burdened too much. Under Angrboda this can be ordered and healed. Willo and Wih are members of the Wana, and Wodan is a member of the Ensi. In Wanaheim the Wana gathers. They form an important key to restore Angrboda and her matriarchy.

Angrboda is the leader of the Wana, where the male gods live in submission to the goddesses, to restore the Mother of the Universe. The males live here in captivity and slavery as a way to give power to the Womb of Life, in order to break the curse of the patriarchy. This happened usually by free will of the males, but sometimes prisoners are taken by a more aggressive form. It is a war after all to replace the often patriarchal rule of the Ensi. The Wana are hunters, where the Ensi are more business oriented. The Wana are more connected to the sources of nature, while the Ensi are more civilized.

Irmingsul is the Germanic Yggdrasil, the World Tree, connecting all the worlds. It is the Tree of Knowledge, the gate to the underworld. It was considered as the tree of sacrifice, as a Germanic form of the cross or the pole. The Tree is also known as the tree of dwarves. In this tree which one can enter by hanging (Like Wodan did), there is Gleipnir, the magical rope, by which Fenrir was bound. Gleipnir is also the rope by which the Wana are bound to their leader Angrboda, the mother of Hel. Deeper in the gate of the tree is the eternal noise of the giant goddesses. The noise is to break and enslave the male, to destroy the bonds of the patriarchy.

Fenrir, the wolfchild of Angrboda, comes free by Ragnarok, the endbattle between the giants and the gods. Fenrir was also a victim of the paranoia of the gods, by which he was demonized. And this while Fenrir was a very strategic, intelligent source of care, like a perfect and fair medical system. He was also the god of Justice in the Age of Wolves. By Ragnarok there is a lot of re-ordering to do, and it's actually the settlement of a huge library. Ragnarok will be the Age of Enlightenment, and it will at the same time endarken the old mind. It will set us free from the bonds of our ancestors. Ragnarok is as the ice which starts to burn, and bring a new magic. Ragnarok starts with Fimbulvetr, the Terrible Winter, which is three winters after each other, without a summer inbetween. This is to break all the bloodties, to the point that there is no respect for bloodties anymore. Families will be torn by a much higher power, and all the old organisations will go down. Ragnarok will bring a new mind, and a higher knowledge. From this ice a pure flame will come forward, the flame of Surtr, a fire giant, which will renew the world. He will do this by his holy fire-sword, Surtalgi. Surtr is the Guard of Muspellheim, the fire world, the home of the fire giants. On Ragnarok he will come with his ship of the dead with his fire army to bring an end to the old world, and to break the bridge between the world of humans and the world of the gods. Surtr is also the god of Grace who brings good gifts to the good, and his myth can be compared with the legend of Saint Nicolas. Because he was also a destroyer, he has been demonized by some. The fire of Muspellheim by which Surtr destroys the world is the same fire from which the world came forth, in the Germanic creation myth.

In the Age of Wolves Surtr was known as the god of dreams, and Sinmara or Mara is the goddess of nightmares. Her name means : 'the one who maims', 'the one who makes cripple' and 'the one who mutilates'. Mara is the mother of Angrboda, and plays a very important role in Ragnarok. Her weapon, Laevatein, is important to kill the rooster on top of Irmingsul, the Germanic Yggdrasil, the tree holding the worlds together. This rooster is called Vidofner, and is the guard of all the worlds.

Jormungandr, the snake child of Angrboda, was the god of travel in the Age of Wolves. Some tried to demonize him also.

Ymir was the first frost giant. In the Age of Wolves he was attacked by a giant shark and lost his leg. He will be healed in Gotterdammerung, the Twilight of the Gods, which is the Germanic Ragnarok.

